

## Solidworks Essentials Parts And Assemblies Volume 2 Solidworks Training

A complete tutorial for the real-world application of Autodesk Inventor, plus video instruction on DVD Used to design everything from airplanes to appliances, Autodesk Inventor is the industry-leading 3D mechanical design software. This detailed tutorial and reference covers practical applications to help you solve design problems in your own work environment, allowing you to do more with less. It also addresses topics that are often omitted from other guides, such as Inventor Professional modules, design tactics for large assemblies, using 2D and 3D data from other CAD systems, and a detailed overview of the Inventor utility tools such as Design Assistant and Task Scheduler that you didn't even know you had. Teaches the most popular 3D mechanical design software in the context of real-world workflows and work environments Provides an overview of the Inventor 2010 ribbon Interface, Inventor design concepts, and advanced information on productivity-boosting and visualization tools Offers crucial information on data exchange, including SolidWorks, Catia, Pro-E, and others. Shares details on documentation, including exploded presentation files, simple animations, rendered animations and stills with Inventor Studio, and sheet metal flat patterns Covers Inventor, Inventor Professional, and Inventor LT Includes a DVD with before-and-after tutorial files, a searchable PDF of the book, innovative video tutorials for each chapter, and more Mastering Autodesk Inventor teaches you to get the most from the software and provides a reference to help you on the job, allowing you to utilize the tools you didn't even know you had to quickly achieve professional results. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

SolidWorks EssentialsParts and AssembliesSolidWorks OfficeSolidWorks Essentials : Parts and AssembliesSolidWorks 2006SolidWorks essentials : parts and assembliesSolidWorks Office 2005SolidWorks Essentials: Parts and AssembliesSolidWorks Office 2005SolidWorks Essentials: Parts and AssembliesSolidWork 2005SolidWorks Essentials : Parts and AssembliesSolidWorks 2005Sheet Metal and WeldmentsSolidWorks 2001SolidWorks Essentials Parts, Assemblies and DrawingsSolidWorks 2005 Training Manual Essentials Parts and AssembliesSolidWorks 2009Solidworks Essentials

SOLIDWORKS 2020 Basic Tools is the first book in a three part series. It introduces new users to the SOLIDWORKS interface, SOLIDWORKS tools and basic modeling techniques. It provides you with a strong understanding of SOLIDWORKS and covers the creation of parts, assemblies and drawings. Every lesson and exercise in this book was created based on real world projects. Each of these projects has been broken down and developed into easy and comprehensible steps. Furthermore, at the end of every chapter there are self test questionnaires to ensure that you have gained sufficient knowledge from each section before moving on to more advanced lessons. This book takes the approach that in order to understand SOLIDWORKS, inside and out, you should create everything from the beginning and take it step by step.

- Uses step-by-step, project based tutorials designed for beginning or intermediate users
- Will prepare you for the Certified SOLIDWORKS Associate Exam
- Includes a chapter introducing you to 3D printing

SOLIDWORKS 2020 Tutorial is written to assist students, designers, engineers and professionals who are new to SOLIDWORKS. The text provides a step-by-step, project based learning approach. It also contains information and examples on the five categories in the CSWA exam. The book is divided into four sections. Chapters 1 - 5 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple and complex parts and assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, and Revision tables using basic and advanced features. In chapter 6 you will create the final robot assembly. The physical components and corresponding Science, Technology, Engineering and Math (STEM) curriculum are available from Gears Educational Systems. All assemblies and components for the final robot assembly are provided. Chapters 7 - 10 prepare you for the Certified Associate - Mechanical Design (CSWA) exam. The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Chapter 11 covers the benefits of additive manufacturing (3D printing), how it differs from subtractive manufacturing, and its features. You will also learn the terms and technology used in low cost 3D printers. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, apply proper design intent, design tables and configurations. Learn by doing, not just by reading. Desired outcomes and usage competencies are listed for each chapter. Know your objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry.

The complete SolidWorks reference-tutorial for beginner to advanced techniques Mastering SolidWorks is the reference-tutorial for all users. Packed with step-by-step instructions, video tutorials for over 40 chapters, and coverage of little-known techniques, this book takes you from novice to power user with clear instruction that goes beyond the basics. Fundamental techniques are detailed with real-world examples for hands-on learning, and the companion website provides tutorial files for all exercises. Even veteran users will find value in new techniques that make familiar tasks faster, easier, and more organized, including advanced file management tools that simplify and streamline pre-flight checks. SolidWorks is the leading 3D CAD program, and is an essential tool for engineers, mechanical designers, industrial designers, and drafters around the world. User friendly features such as drag-and-drop, point-and-click, and cut-and-paste tools belie the software's powerful capabilities that can help you create cleaner, more precise, more polished designs in a fraction of the time. This book is the comprehensive reference every SolidWorks user needs, with tutorials, background, and more for beginner to advanced techniques. Get a grasp on fundamental SolidWorks 2D and 3D tasks using realistic examples with text-based tutorials Delve into advanced functionality and capabilities not commonly covered by how-to guides Incorporate improved search, Pack-and-Go and other file management tools into your workflow Adopt best practices and exclusive techniques you won't find anywhere else Work through this book beginning-to-end as a complete SolidWorks course, or dip in as needed to learn new techniques and time-saving tricks on-demand. Organized for efficiency and designed for practicality, these tips will remain useful at any stage of expertise. With exclusive coverage and informative detail, Mastering SolidWorks is the tutorial-reference for users at every level of expertise.

Project Based SOLIDWORKS is specifically designed to complement an engineering graphics course. It covers how to apply engineering graphics concepts, such as part prints, section views,

assembly drawings, tolerancing and fasteners. It also extends these topics into the world of design. Project Based SOLIDWORKS takes a specific part or assembly and teaches you how to model each part and its configurations, create part prints including assembly drawings if appropriate, and takes it one step further and teaches concepts such as FEA, tolerancing, and parametric design. This book comes with instructional videos showing you how to perform each of the tutorials. It also comes with instructional videos showing how to complete each problem in the book. The exception to this is when a problem is open ended and each student will get different results. After completing all the tutorials in this book, you will be able to design moderately difficult parts and assemblies in a realistic manner. This book is perfect for a freshman design class that wishes to include realistic design problems within their curriculum.

"The most complete resource for SolidWorks on the market. Matt Lombard's in-depth knowledge plus his snappy wit and wisdom make SolidWorks accessible to users at all levels." -- Mike Sabocheck, Territory Technical Manager, SolidWorks Corporation  
The most comprehensive single reference on SolidWorks Whether you're a new, intermediate, or professional user, you'll find the in-depth coverage you need to succeed with SolidWorks 2007 in this comprehensive reference. From customizing the interface to exploring best practices to reinforcing your knowledge with step-by-step tutorials, the techniques and shortcuts in this detailed book will help you accomplish tasks, avoid the time-consuming pitfalls of parametric design, and get a firm handle on one of the leading 3D CAD programs on the market. \* Customize the user interface and connect hotkeys to macros \* Create sketches, parts, assemblies, and drawings \* Build intelligence into parts \* Work with patterns, equations, and configurations \* Learn multibody, surface, and master model techniques \* Write, record, and edit Visual Basic(r) macros Design with advanced 3D features Increase speed and efficiency with subassemblies Use multibody models to their full potential What's on the CD-ROM? The CD includes all the parts, assemblies, drawings, and examples you need to follow the tutorials in each chapter. You'll also find finished models, templates, and more. See the CD appendix for details and complete system requirements

Whether it's your first venture into 3D technical drawing software or you're switching to SolidWorks from something else, you're probably excited about what this CAD program has to offer. Chances are, you figure it's going to take awhile to get the hang of it before you can begin cranking out those perfectly precise 3D designs. SolidWorks For Dummies, 2nd Edition, can help you dramatically shorten that get-acquainted period! SolidWorks For Dummies, 2nd Edition will help you get up and running quickly on the leading 3D technical drawing software. You'll see how to set up SolidWorks to create the type of drawings your industry requires and how to take full advantage of its legendary 3D features. You'll discover how to: Work with virtual prototypes Understand the user interface Use templates and sketch, assemble, and create drawings Automate the drawing process Review drawings and collaborate with other team members Define and edit sketches Create dimensions and annotations Print or plot your drawings Leverage existing designs Sample files on the bonus CD-ROM show you how to apply the latest version of SolidWorks and accomplish specific tasks. Even if you're brand-new to CAD software, SolidWorks For Dummies, 2nd Edition will have you feeling like a pro in no time. You'll find you've entered a whole new dimension. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

SOLIDWORKS 2018: A Power Guide for Beginners and Intermediate User textbook is designed for instructor-led courses as well as for self-paced learning. It is intended to help engineers and designers interested in learning SOLIDWORKS for creating 3D mechanical design. This textbook is a great help for new SOLIDWORKS users and a great teaching aid in classroom training. This textbook consists of 14 chapters, total 782 pages covering major environments of SOLIDWORKS: Sketching environment, Part modeling environment, Assembly environment, and Drawing environment, which teach you how to use the SOLIDWORKS mechanical design software to build parametric models and assemblies, and how to make drawings of those parts and assemblies. This textbook also includes a chapter on creating multiple configurations of a design. This textbook not only focuses on the usages of the tools/commands of SOLIDWORKS but also on the concept of design. Every chapter of this textbook contains tutorials which instruct users how things can be done in SOLIDWORKS step by step. Moreover, every chapter ends with hands-on test drives which allow users to experience themselves the ease-of-use and powerful capabilities of SOLIDWORKS. Table of Contents: Chapter 1. Introduction to SOLIDWORKS Chapter 2. Drawing Sketches with SOLIDWORKS Chapter 3. Editing and Modifying Sketches Chapter 4. Applying Geometric Relations and Dimensions Chapter 5. Creating First/Base Feature of Solid Models Chapter 6. Creating Reference Geometries Chapter 7. Advanced Modeling - I Chapter 8. Advanced Modeling - II Chapter 9. Patterning and Mirroring Chapter 10. Advanced Modeling - III Chapter 11. Working with Configurations Chapter 12. Working with Assemblies - I Chapter 13. Working with Assemblies - II Chapter 14. Working with Drawings Main Features of the Textbook Comprehensive coverage of tools Step-by-step real-world tutorials with every chapter Hands-on test drives to enhance the skills at the end of every chapter Additional notes and tips Customized content for faculty (PowerPoint Presentations) Free learning resources for faculty and students Additional student and faculty projects Technical support for the book by contacting [info@cadartifex.com](mailto:info@cadartifex.com)

- Starts at an introductory level, designed for beginners
- Comprehensive coverage of beginning tools and techniques
- Uses a step by step, tutorial approach with real world projects
- Covers the creation of parts, assemblies and drawings
- Features a quick reference guide and a Certified SOLIDWORKS Associate practice exam
- The first book of a three book series SOLIDWORKS 2021 Basic Tools is the first book in a three part series. It introduces new users to the SOLIDWORKS interface, SOLIDWORKS tools and basic modeling techniques. It provides you with a strong understanding of SOLIDWORKS and covers the creation of parts, assemblies and drawings. Every lesson and exercise in this book was created based on real world projects. Each of these projects has been broken down and developed into easy and comprehensible steps. Furthermore, at the end of every chapter there are self test questionnaires to ensure that you have gained sufficient knowledge from each section before moving on to more advanced lessons. This book takes the approach that in order to understand SOLIDWORKS, inside and out, you should create everything from the beginning and take it step by step. Who this book is for This book is for the beginner who is not familiar with the SOLIDWORKS program and its add ins.

This book is intended to help new users to learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide. It will be a great starting point for those new to SolidWorks or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as the user completes a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SolidWorks interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SolidWorks Associate test as listed on the SolidWorks website, as well as several more. SolidWorks is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling,

assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Includes Video Instruction Each copy of this book includes access to video instruction. In these videos the author provides a visual presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises.

SOLIDWORKS 2019 Learn by doing introduces new users to mechanical design using SOLIDWORKS and how it can be used to create a variety of models. In fourteen tutorial-based chapters, author guides you through all the necessary commands and options in SOLIDWORKS 2019, from sketching to parametric modeling and finally ending with rendering. The commands are presented one step at a time using simple examples. The approach used in this book helps you to become a skilled SOLIDWORKS user. SOLIDWORKS 2019 Learn by doing begins with introduction basic modeling. The later chapters focus on additional modeling, top-down assemblies, sheet metal modeling, drafting, surface modeling, mold tools, weldments, MBD Dimensions, and rendering.

SOLIDWORKS 2019 Tutorial is written to assist students, designers, engineers and professionals who are new to SOLIDWORKS. The text provides a step-by-step, project based learning approach. It also contains information and examples on the five categories in the CSWA exam. The book is divided into four sections. Chapters 1 - 5 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple and complex parts and assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, and Revision tables using basic and advanced features. In chapter 6 you will create the final robot assembly. The physical components and corresponding Science, Technology, Engineering and Math (STEM) curriculum are available from Gears Educational Systems. All assemblies and components for the final robot assembly are provided. Chapters 7 - 10 prepare you for the Certified Associate - Mechanical Design (CSWA) exam. The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Chapter 11 covers the benefits of additive manufacturing (3D printing), how it differs from subtractive manufacturing, and its features. You will also learn the terms and technology used in low cost 3D printers. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, apply proper design intent, design tables and configurations. Learn by doing, not just by reading. Desired outcomes and usage competencies are listed for each chapter. Know your objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry.

SOLIDWORKS 2018 Tutorial with video instruction is written to assist students, designers, engineers and professionals who are new to SOLIDWORKS. The text provides a step-by-step, project based learning approach. It also contains information and examples on the five categories, to take and understand the Certified Associate - Mechanical Design (CSWA) exam. The book is divided into four sections. Chapters 1 - 5 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple and complex parts and assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, and Revision tables using basic and advanced features. In chapter 6 you will create the final robot assembly. The physical components and corresponding Science, Technology, Engineering and Math (STEM) curriculum are available from Gears Educational Systems. All assemblies and components for the final robot assembly are provided. Chapters 7 - 10 prepare you for the Certified Associate - Mechanical Design (CSWA) exam. The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Chapter 11 covers the benefits of additive manufacturing (3D printing), how it differs from subtractive manufacturing, and its features. You will also learn the terms and technology used in low cost 3D printers. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, apply proper design intent, design tables and configurations. Learn by doing, not just by reading. Desired outcomes and usage competencies are listed for each chapter. Know your objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry.

This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam, as listed on the SOLIDWORKS website. A dedicated chapter provides you with details about the exam, as well as a practice test to help you prepare for the actual exam. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

SolidWorks 2012 Tutorial with Video Instruction is target towards a technical school, two year college, four year university or industry professional that is a beginner or intermediate CAD user. The text provides a student who is looking for a step-by-step project based approach to learning SolidWorks with an enclosed 1.5 hour video instruction DVD, SolidWorks model files, and preparation for the CSWA exam. The book is divided into two sections. Chapters 1 - 7 explore the SolidWorks User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, design tables, configurations, multi-sheet, multi-view drawings, BOMs, Revision tables using basic and advanced features along with Intelligent Modeling Techniques, SustainabilityXpress, SimulationXpress and DFMXpress. Chapters 8 - 11 prepare you for the new Certified SolidWorks Associate Exam (CSWA). The CSWA certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables and configurations. Learn by doing, not just by reading! Desired outcomes and usage competencies are listed for each chapter. Know your objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SolidWorks in industry.

SOLIDWORKS 2017 Tutorial with video instruction is written to assist students, designers, engineers and professionals who are new to SOLIDWORKS. The text provides a step-by-step project based

learning approach. It also contains information and examples on the five categories, to take and understand the Certified Associate - Mechanical Design (CSWA) exam. The book is divided into three sections. Chapters 1 - 6 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, equations, multi-sheet, multi-view drawings, BOMs, and Revision tables using basic and advanced features. Chapters 7 - 10 prepare you for the Certified Associate - Mechanical Design (CSWA) exam. The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. View Chapter 11 on Additive Manufacturing (3D printing) and its benefits and features. Understand the terms and technology used in low cost 3D printers. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, apply proper design intent, design tables and configurations. Learn by doing, not just by reading. Desired outcomes and usage competencies are listed for each chapter. Know your objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry.

This book is intended to help new users learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SolidWorks or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as the user completes a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SolidWorks interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SolidWorks Associate test as listed on the SolidWorks website, as well as several more. SolidWorks is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

Project Based SOLIDWORKS is specifically designed to complement an engineering graphics course. It covers how to apply engineering graphics concepts, such as part prints, section views, assembly drawings, tolerancing and fasteners. It also extends these topics into the world of design. Project Based SOLIDWORKS takes a specific part or assembly and teaches you how to model each part and its configurations, create part prints including assembly drawings if appropriate, and takes it one step further and teaches concepts such as FEA, tolerancing, and parametric design. This book comes with instructional videos showing you how to perform each of the tutorials. It also comes with instructional videos showing how to complete each problem in the book. The exception to this is when a problem is open ended and each student will get different results. After completing all the tutorials in this book, you will be able to design moderately difficult parts and assemblies in a realistic manner. This book is perfect for a freshman design class that wishes to include realistic design problems within their curriculum. Structure Project Based SOLIDWORKS is arranged in projects. For example, Chapter two deals with the modeling of a Connecting Rod, Chapter three continues with the connecting rod to introduce the concept of configurations, Chapter four creates a part print of the connecting rod, and Chapter five wraps up the project by performing a static FEA on the connecting rod. At the beginning of each chapter a list of prerequisite tutorials or knowledge is listed. You do not necessarily need to complete the tutorials within the book in order, but make sure that you have the prerequisite knowledge before you begin.

SOLIDWORKS 2016 Tutorial with Video Instruction is targeted towards a technical school, two year college, four year university or industry professional that is a beginner or intermediate CAD user. The text provides a student who is looking for a step-by-step project based approach to learning SOLIDWORKS with video instruction, SOLIDWORKS model files, and preparation for the Certified Associate - Mechanical Design (CSWA) exam. The book is divided into three sections. Chapters 1 - 6 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, Revision tables using basic and advanced features. Chapters 7 - 10 prepare you for the Certified Associate - Mechanical Design (CSWA) exam. The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Review Chapter 11 on Additive Manufacturing (3D printing) and its benefits and features. Understand the terms and technology used in low cost 3D printers. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, apply proper design intent, design tables and configurations. Learn by doing not just by reading. Desired outcomes and usage competencies are listed for each chapter. Know your objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry.

SolidWorks????????

Explore a practical and example-driven approach to understanding SOLIDWORKS 2020 and achieving CSWA and CSWP certification Key Features Gain comprehensive insights into the core aspects of mechanical part modeling Get up to speed with generating assembly designs with both standard and advanced mates Focus on design practices for both 2D as well as 3D modeling and prepare to achieve CWSP and CWSA certification Book Description SOLIDWORKS is the leading choice for 3D engineering and product

design applications across industries such as aviation, automobiles, and consumer product design. This book takes a practical approach to getting you up and running with SOLIDWORKS 2020. You'll start with the basics, exploring the software interface and working with drawing files. The book then guides you through topics such as sketching, building complex 3D models, generating dynamic and static assemblies, and generating 2D engineering drawings to equip you for mechanical design projects. You'll also do practical exercises to get hands-on with creating sketches, 3D part models, assemblies, and drawings. To reinforce your understanding of SOLIDWORKS, the book is supplemented by downloadable files that will help you follow up with the concepts and exercises found in the book. By the end of this book, you'll have gained the skills you need to create professional 3D mechanical models using SOLIDWORKS, and you'll be able to prepare effectively for the Certified SOLIDWORKS Associate (CSWA) and Certified SOLIDWORKS Professional (CSWP) exams. What you will learn Understand the fundamentals of SOLIDWORKS and parametric modeling Create professional 2D sketches as bases for 3D models using simple and advanced modeling techniques Use SOLIDWORKS drawing tools to generate standard engineering drawings Evaluate mass properties and materials for designing parts and assemblies Understand the objectives and the formats of the CSWA and CSWP exams Discover expert tips and tricks to generate different part and assembly configurations for your mechanical designs Who this book is for This book is for aspiring engineers, designers, drafting technicians, or anyone looking to get started with the latest version of SOLIDWORKS. Anyone interested in becoming a Certified SOLIDWORKS Associate (CSWA) or Certified SOLIDWORKS Professional (CSWP) will also find this book useful.

A comprehensive resource packed with information for both beginners and advanced users SolidWorks is the leading 3D solid modeling software used in computer-aided design. It's powerful but not simple. This complete guide introduces beginners to the software but then goes far beyond, covering numerous details that advanced users have requested. Beginners will learn not only how the software works but why, while more experienced users will learn all about search criteria, Pack-and-Go, other file management concepts, and much more. A valuable companion website contains before and after real-world parts and assemblies along with many example files used in the text. Additionally, the text of the book is augmented by video tutorials with author voice-over which can be found on the website. SolidWorks is the leading 3D CAD program, and previous editions of this book have sold more than 33,000 copies Covers necessary information to give beginners a solid foundation in the software, including part and assembly modeling and 2D drawing techniques Addresses a wide range of advanced topics not treated in other books, including best practices, search criteria, Pack-and-Go, and other file management concepts Includes tutorials on both beginning and advanced topics, with videos; sample part, assembly, and drawing files; and before-and-after example files available on the companion website SolidWorks 2013 Bible is the ultimate resource on SolidWorks 2013, the book beginners can start with and advanced users will want to keep close at hand. This text is a teaching companion and shows how to use the SolidWorks mechanical design automation software to build parametric models of parts and assemblies and how to make simple drawings of those parts and assemblies.

SOLIDWORKS 2019 Basic Tools is the first book in a three part series. It introduces new users to the SOLIDWORKS interface, SOLIDWORKS tools and basic modeling techniques. It provides you with a strong understanding of SOLIDWORKS and covers the creation of parts, assemblies and drawings. Every lesson and exercise in this book was created based on real world projects. Each of these projects has been broken down and developed into easy and comprehensible steps. Furthermore, at the end of every chapter there are self test questionnaires to ensure that you have gained sufficient knowledge from each section before moving on to more advanced lessons. This book takes the approach that in order to understand SOLIDWORKS, inside and out, you should create everything from the beginning and take it step by step.

[Copyright: 559b27f2c3e0211aa42ff81f56eaf15f](#)