

Night Masks The Cleric Quintet Book Iii

R.A. Salvatore's New York Times best-selling saga continues as dark elf Drizzt Do'Urden returns to Gauntlgrym with old friends by his side once again, as they seek to rescue Bruenor's loyal shield dwarf-turned-vampire. But not only do Drizzt and his allies face a perilous journey through the Underdark and the dangers of the undead that lie within, but they must cross through a colony of drow, who would like nothing better than to see Drizzt Do'Urden dead.

Powerhouse adult fantasy author R. A. Salvatore and Erika Lewis deliver a sweeping, action-packed, romantic pre-Arthurian tale of the origins of magic (and Merlin), perfect for fans of *Falling Kingdoms* and *Seraphina*. Magic needs a spark. And Maggie's powers are especially fickle. With no one to help her learn to control her magic, the life debt that she owes stretches eternally over her head, with no way to repay it. Until she meets Griffin, the king's champion, infamous for hunting down the draignochs that plague their kingdom. Neither has any idea of the destiny that they both carry, or that their meeting will set off a chain of events that will alter every aspect of the life they know—and all of history thereafter. This epic, romantic tale will enchant readers and draw them into a thrilling world of star-crossed lovers, magic, destiny, and the paths we choose.

The book was hidden well. It's pages promised the power of the Witch-King himself. And now that it's been found, even the fact that it kills anyone foolish enough to crack its cover won't stop people from fighting over it. Welcome to the Bloodstone Lands! Human assassin Artemis Entreri and his dark elf companion Jarlaxle have come to the demon-haunted wastelands of the frozen north at the request of their dragon patron. It doesn't take long for them to find themselves caught in the middle of a struggle between powerful forces that would like nothing more than to see them both dead . . . or worse. But Entreri and Jarlaxle aren't just any wandering sellswords, and the ancient evils and bitter blood-feuds of the wild Bloodstone Lands may have finally met their match. From the Paperback edition.

"The Companions is the best novel [R.A.] Salvatore has ever written. It's insanely courageous, profoundly powerful, masterfully constructed, and easily Salvatore's most ambitious work to date."—Paul Goat Allen, BarnesandNoble.com
"After a quarter of a century, R.A. Salvatore just keeps getting better and better, and *The Companions* is another masterful leap forward for one of the greatest fantasy epics of all time." —Philip Athans, best-selling author of *Annihilation* and *The Haunting of Dragon's Cliff*
This latest installment in New York Times best-selling author R.A. Salvatore's beloved fantasy saga, *The Companions* moves Salvatore's signature hero Drizzt into a new era of the *Forgotten Realms*. As Drizzt's fate hangs in the balance, he reflects on the lives of the trusted allies who stood by his side throughout his early life--the friends now known as the *Companions of the Hall*. Meanwhile, the first stirrings of the Sundering begin. Contains four fantasy adventures with Drizzt Do'Urden and his allies who fight the Spider Queen Lolth and her followers in their defense against darkness.

When a war against the Night Parade proves too much for her, Myrmeen Lhal, the ruler of Arabel, enlists the aid of the Harpers to win her battle against this group of creatures who gain sustenance from human fear.

From the author of more than a dozen New York Times best sellers and his son, comes the first installment of a brand-new fantasy trilogy written just for young readers... Barely a teen and already guarding a secret that could jeopardize his young life, Maimun is marked for death. With the help of a mysterious stranger, the boy escapes his village and flees out to sea, stowing away on the pirate hunting ship, *Sea Sprite*, where he comes across a most unlikely ally: the dark elf Drizzt Do'Urden. With a half-demon determined to destroy him, and a crew of sailors resentful of the trouble he's caused, Maimun must find the courage to prove his worth, both to his friends and to himself. Nearly two decades ago, R.A. Salvatore introduced the world to Drizzt D'Urden in a series that has since become a fantasy classic and a consistent presence on best seller lists. Now, for the first time, Salvatore partners with his son Geno to craft a brand-new story just for young readers, featuring a cameo of the most beloved fantasy character of all time. For young readers seeking the next great fantasy saga or for long-time fans who can't miss any installment in the Drizzt saga, this book delivers all the action, intrigue, and magic you've come to expect from the Salvatore name.

New York Times—bestselling author: The much-awaited story of master assassin Artemis Entreri and the first installment in a new series set in the *Forgotten Realms* universe *Surrounded by dark elves*, Artemis Entreri tightens his grip on the streets of Calimport. While he urges caution, his sponsor grows ever more ambitious. The assassin will soon find himself on a path his most hated enemy has walked before him—a path that leads to a place where someone like Entreri would never be welcome. Drow leader Jarlaxle has ascended from dark Menzoberranzan with only civil intentions. The malevolent *Crystal Shard's* influence on him intensifies until even the drow agents he brought with him grow fearful.

When his own company begins to turn on him, Jarlaxle will be forced to find a savior in the man he's come to enslave.

Servant of the Shard is the first book in the *Sellswords* trilogy and the fourteenth book in the *Legend of Drizzt* series.

Don't miss the gripping conclusion to Salvatore's New York Times best-selling *Transitions* trilogy! When the *Spellplague* ravages Faerûn, Drizzt and his companions are caught in the chaos. Seeking out the help of the priest Cadderly—the hero of the recently reissued series *The Cleric Quintet*—Drizzt finds himself facing his most powerful and elusive foe, the twisted *Crenshinibon*, the demonic crystal shard he believed had been destroyed years ago.

Talbot Uskevren, the second son of one of Selgaunt's most powerful families, fights a deadly battle within himself. Like most men of his station, Talbot spends his days honing his sword fighting skills, and unlike others, practicing the art of acting. Now, Talbot will put both of these talents to the test when a rival House comes looking for blood. The only way for Talbot to survive against the *Black Brotherhood* is to let the inner wolf loose, and the only way for him to live in Selgaunt's society is to keep the wolf chained. *Black Wolf* continues the story of the Uskevrens' second son, introduced in the story "Thirty Days" from *The Halls of Stormweather*. An exciting tale of werewolves in the *Forgotten Realms*, this is the fourth book in the *Semia* series.

R.A. Salvatore's *The Cleric Quintet* tells the tale of the scholar-priest Cadderly, who is plucked from the halls of the *Edificant Library* to fulfill a heroic quest across the land of Faerûn. The assassins of the *Night Masks* stalk the shadowy streets of the city of Carradoon, led by the sinister killer known as *Ghost*. Cadderly struggles against the dreaded *Chaos Curse* in these dark, evil-haunted alleyways, with a silent death

around every corner. From the Paperback edition.

A cult classic for 30 years, *BORED OF THE RINGS* is the irreverent, inspired, rude, sometimes downright silly but always affectionate parody of Tolkien's classic fantasy. Telling wit and inspired silliness combine to provide a stripped down, laugh-a-minute 230 page spoof of Tolkien's 1008 page masterpiece. Pulling in popular culture references and side-swipes against fantasy at large this is the essential companion volume for all Tolkien fans with a sense of humour.

Simon spent the last six months hunting Incarnations, and has begun to realize that his power alone won't be enough to stop a true enemy. Leah is queen over a nation of refugees, driven from their homes by the fury of Territories gone mad. Alin rules his city with an iron fist, imposing the virtues of Elysia on an imperfect population. Now, the three must stand united as the balance of the world shifts once more. A greater threat looms, and it has made its presence known... The Incarnations are missing.

From a dark and dusty tomb, Elminster emerges, seeking the guidance of Mystra, and finds only silence. He is drawn into the clutches of the mysterious and sinister Lady of Shadows. The path he takes will lead to a Realms-shaking confrontation where Elminster has to make the most important choice of his long life. Whatever he decides, the Realms will be forever changed . . .

From New York Times bestselling author R. A. Salvatore comes a new trilogy and adventure of Drizzt and fantasy's beloved characters from *Dungeons & Dragons' Forgotten Realms*. After the settling dust of the demon uprising and two years of peace, rumblings from the Menzoberranzan drow have Jarlaxle nervous. Worried his allies may be pulled into a Civil War between the great Houses, he is eager to ensure Zaknafein is armed with weapons befitting his skill, including one in particular: Khazid'hea. A powerful artifact, the sword known as "Cutter" has started wars, corrupted its users, and spilled the blood of many, many people. Nonetheless—or maybe because of that—the rogue Jarlaxle and a small group of friends will go on an expedition looking for the weapon's last wielder, Doum'wielle, in the freezing north, for she may be the key to unlocking the sword's potential...and perhaps the key to preventing the bloodshed looming over the Underdark. And as they explore the top of the world, Drizzt is on a journey of his own—both spiritual and physical. He wants to introduce his daughter Brie to Grandmaster Kane and the practices that have been so central to his beliefs. But, having only recently come back from true transcendence, the drow ranger is no longer sure what his beliefs mean anymore. He is on a path to determining the future, not just for his family, but perhaps the entire northlands of the Realms themselves. Two different roads. On one, Jarlaxle and Zaknafein are on a quest to find pieces that could offer salvation to Menzoberranzan. On the other, Drizzt seeks answers that could offer salvation to not just his soul, but all souls. And no matter the outcome of either journey, the Realms will never be the same again.

In *The Highwayman*, New York Times–bestselling author R. A. Salvatore takes his readers back to his signature world of Corona, introducing a fascinating new hero in the *Saga of the First King* series. It is God's year 54, many years before the Demon Wars, in the land of Corona. The roads are unsafe to travel; goblins and bloodthirsty Powries search out human prey. Two religions struggle fiercely for control. Bran Dynard, a monk of the fledgling religion of Abelle, returns from his mission in a far-off land with a book of mystical knowledge and a beautiful and mysterious new wife. But he soon realizes that the world he left behind has changed, and his dream of spreading the wisdom he learned to his fellow monks is crushed. Forced to hide his wife and his precious book, Bran must decide whom he can trust and where he should now place his faith. Twenty years later, the situation has grown darker and more desperate. Only the Highwayman travels freely, his sword casting aside both Powries and soldiers. The people need a savior, but is the Highwayman on a mission of mercy...or vengeance? At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

From the beloved creator of the *Legend of Drizzt* comes the thrilling first adventure in the *Cleric Quintet*—the story of a young cleric who is destined for greatness High in the Snowflake Mountains sits the Edificant Library, a place of scholarly study for priests, bards, and anyone who seeks knowledge for the sake of the greater good. This mystical place is home to Cadderly, a young cleric who lives a peaceful life of scholarship and invention. When a vicious curse is unleashed on the library, Cadderly must set aside his pursuit of knowledge to lead a motley team of monks, dwarves, and druids—and one alluring young warrior monk named Danica—into the catacombs of the library and a perilous fight against evil. There, the friends must join together as a group of unlikely heroes to save their home from the destruction already pulsing through its walls.

R.A. Salvatore, best-selling author of the *Legend of Drizzt*, unveils the backstory of the Witch King—the lich whose powerful magic ensnares Jarlaxle and Artemis Entreri in the *Sellswords* trilogy. As part of his scheme to rule the Bloodstone Lands, Zhengyi the Witch King offers a black dragon life immortal in exchange for allegiance. But black dragons cannot be so easily bought. Unwilling to take no for an answer, Zhengyi hatches a plan to force the dragon into battle—with battle lines drawn inside the dragon's own lair. In this action-packed novella, *Legend of Drizzt* fans can find out more about the events leading up to *Promise of the Witch King* (*Sellswords Trilogy, Book II*) and new fans can find out why Booklist calls Salvatore the “best series writer working in the *Forgotten Realms*.”

New York Times–bestselling series: Join barbarian hero Wulfgar on another action-packed adventure in the *Legend of Drizzt* saga Spending just one day in the torture chambers of the Abyss would be enough to break even the heartiest soul. Wulfgar of Icewind Dale was there for six miserable years. Though Wulfgar has since been freed, he is still haunted by the memories of the pain he endured at his captor Errtu's hands. Hoping to distance himself from his past, he flees to the faraway port city of Luskan—but in so doing, isolates himself from his friends and develops an unhealthy penchant for booze. For Wulfgar, things get worse before they get better. Fired from his gig at a tavern, robbed of his warhammer, and accused of murder, he goes on the run with Morik the Rogue—beginning a dangerous, combat-filled journey toward his redemption. *The Spine of the World* is the second book in the *Paths of Darkness* series and the twelfth installment in the *Legend of Drizzt* series.

To her, to her dying breath, you were the untouchable one, the one whose flesh her dagger could not penetrate. **THE ASSASSIN** A cold and emotionless killer for whom every soul has a price, even his own, embarks on a path to find out just how high that price can be. **THE MERCENARY** A dark elf of limitless guile dares to challenge a king, and carve for himself a place in the inhospitable World Above. **ILNEZHARA** and **TAZMIKELLA** are ancient dragons of great power, accustomed to easily manipulating the humans around them. But not all humans are so easily led. When they pushed Entreri and Jarlaxle into the heart of the Bloodstone Lands, not even they could have imagined the strength of the human assassin's resolve, or the limitless expanse of the drow mercenary's ambition.

The prequel series to *The Ghost King* comes to an explosive end! Cadderly journeys home to the Edificant Library, hoping to rebuild his shattered life—but the chaos curse has one last surprise in store for him. Failure means the loss of his beloved Danica, success might usher in a new era for the followers of Denier.

Originating in India, the Gypsies arrived in Europe around the 14th century, spreading not only across the entirety of the continent but also immigrating to the Americas. The first Gypsy migration included farmworkers, blacksmiths, and mercenary soldiers, as well as musicians, fortune-tellers, and entertainers. At first, they were generally welcome as an interesting diversion to the dull routine of that period. Soon, however, they attracted the antagonism of the governing powers, as they have continually done

throughout the following centuries. The second edition of the Historical Dictionary of the Gypsies (Romanies) seeks to end such prejudice by clarifying the facts about this nomadic people. Through a list of acronyms, a chronology, an introductory essay, a bibliography, and hundreds of cross-referenced dictionary entries on significant persons, places, events, institutions, and aspects of culture, society, economy, and politics, the history of the Gypsies and their culture is told.

R.A. Salvatore's *The Cleric Quintet* tells the tale of the scholar-priest Cadderly, who is plucked from the halls of the Edificant Library to fulfill a heroic quest across the land of Faerûn. Cadderly leads the combined forces of Carradoon and Shilmista against Castle Trinity, stronghold of his enemy Aballister. But another mission calls him on a journey leading into a past he hoped he would be able to forget.

The Simbul, Storm-queen of Aglarond, is unhappy. Though she has triumphed over her enemies, she lacks an heir to the throne—a child to love and nurture. But now she's found the perfect father for her child: Elminster, the old mage of Shadowdale. All she has to do is win his consent. And she has the perfect gift with which to accomplish this: A mysterious colt called Zandilar's Dancer. Unfortunately, the colt belongs to Ebroin of the Cha'Tel'Quessir. And getting it away from him won't be easy, even for the Simbul... Drow ranger Drizzt Do'Urden, first introduced in *The Icewind Dale Trilogy*, quickly became one of the fantasy genre's standout characters. But *Homeland* first reveals the startling tale of how this one lone drow walked out of the shadowy depths of the Underdark, leaving behind a society of evil and a family who want him dead. It is here that the story of this amazing dark elf truly began.

In *The Demon Awakens*, bestselling author R. A. Salvatore creates an astonishing new world for readers to explore—and an intrepid hero to lead the way: Elbryan Wynden, who must confront the dark tides of destiny in his epic search for justice and peace . . . A great evil has awakened in the land of Corona, a terrible demon determined to spread death and misery. His goblin armies and fearsome giants ravage the settlements of the frontier, and in the small village of Dundallis their merciless attack leaves behind two shattered orphans: Pony and her lifelong friend, the youth Elbryan. Taken in by elves, Elbryan is raised to become a formidable ranger—a fateful role that will lead him into harrowing confrontation. Meanwhile, on a far-off island, a shower of gemstones will fall onto the black sand shores. These heaven-sent stones carry within them an incredible power—the key to all that is good in the world and all that is evil, and it is up to one young monk to liberate them from the corrupt monastery that harvests them. Pray that they don't fall into the wrong, clawed hands . . .

Book I of the *Second Demonwars Saga* Years have passed since the great miracle atop Mount Aida—a miracle known as the Covenant of Avelyn. Corona is a different place. Avelyn is about to be elevated to sainthood by the very church that once proclaimed him a heretic. And King Danube has asked Jilseponie Wyndon—the outlaw hero of the Demon War—to become his queen. Jilseponie is torn. She can never love any man as completely as she did the Ranger Elbryan, the father of the child she lost. But she cannot deny that she has feelings for the wise and kindly king. And she could do so much good at his side . . . Yet threat looms, one Jilseponie could never have anticipated. For the child that she lost never died—as she believes—but was stolen away by the queen of the elves. Raised in secret by the queen, he has grown to be a headstrong boy who shows every promise of being as skilled in the arts of combat as his father before him, and as powerful with the gemstone magic as his mother. They called him Aydrian. Aydrian: a boy raised to be a weapon. A boy who has never known the love of a human mother. A boy so hungry for fame and the sound of his name on human tongues that he will pay any price for a chance to wrest immortality from an uncaring world. Aydrian: a boy on a collision course with destiny!

Classic short stories that expand the epic Legend of Drizzt®! For years, the Legend of Drizzt has included short stories published in *Forgotten Realms®* anthologies and *Dragon™* magazine. Collected here for the first time are all the classic stories—and one all new tale—by The New York Times best-selling author R.A. Salvatore! From the startling origin of Drizzt's panther companion, to the tale of Jarlaxle and Entreri's first encounter with the dragon sisters, the tales in *The Collected Stories* enrich this epic series, and many are available here for the first time in years.

Enter the Forest of Shadows... In *Sylvan Shadows* follows Cadderly the scholar-priest, as he leaves his home to combat the evil unleashed by the Chaos Curse. To counter Castle Trinity's plans for conquest, the cleric and his friends enter the beautiful forest of Shilmista. But among the trees and glades of the forest, Cadderly must battle a monstrous evil. From the Paperback edition.

Return to the City of Spiders! Still reeling from the death of Wulfgar, Drizzt is allowed little time to grieve, for dark elves are massing in the caverns deep under Mithral Hall. To protect his adopted home, he'll have to return to the city of his birth, the evil City of Spiders. Menzoberranzan is one of the most dangerous places in the already perilous Underdark on a good day, but for Drizzt, a renegade with a price on his head, it's certain death ever to set foot there again. But Drizzt Do'Urden and his companions have faced certain death before, and will gladly spend their lives for the sake of the dwarves of Mithral Hall.

When first published, *A Cold Day in Paradise* won both the Edgar and Shamus awards for Best First Novel, launching Steve Hamilton into the top ranks of today's crime writers. Now, see for yourself why this extraordinary novel has galvanized the literary and mystery community as no other book before it... Other than the bullet lodged near his heart, former Detroit cop Alex McKnight thought he had put the nightmare of his partner's death and his own near-fatal injury behind him. After all, the man convicted of the crimes has been locked away for years. But in the small town of Paradise, Michigan, where McKnight has traded his badge for a cabin in the woods, a murderer with the same unmistakable trademarks appears to be back. McKnight can't understand who else would know the intimate details of the old murders. And it seems like it'll be a frozen day in Hell before McKnight can unravel truth from deception in a town that's anything but Paradise.

The five popular novels featuring Cadderly, the heroic scholar priest, come together in a giant omnibus edition that includes *Canticle*, *In Sylvan Shadows*, *Night Masks*, *The Fallen Fortress*, and *The Chaos Curse*. Reprint.

The lightning-paced conclusion to the Stone of Tymora trilogy by best-selling author R.A. Salvatore and his son... After dueling with a dragon and a demon, Maimun knows he must destroy the stone that has kept him on the run for most of his life. The question now is how. With Joen by his side, Maimun journeys to the Tower of Twilight to beg famed wizard Malchor Harpell for answers. But Harpell's help comes at a steep price. Friends become enemies. Lost secrets come to light. And deep in the shadows, the sentinels are watching, scheming to save the stone--even if it means someone must die. Featuring the sage words and signature swordwork of R.A. Salvatore's best-selling character Drizzt Do'Urden, this final book of the Stone of Tymora trilogy is packed with action, magic, intrigue, and a heart-stopping twist that Salvatore fans won't want to miss.

Drizzt Do'Urden has been exiled from his country and forced to wander the tunnel-mazes of the Underdark, which are haunted by the evil dark elves.

Presents a collection of tales from previous anthologies by Ed Greenwood along with three new works set in the magical land of Faerun.

ONE DARK ELF. TWO ENCHANTED BLADES. ONE UNKNOWN ENEMY. AND A HORDE OF INVADERS. When a blood-thirsty banc of orcs led by an as-yet-unseen enemy, comes rampaging out of the Spine of the World, it lays waste to everything in its path. Dark elf ranger Drizzt Do'Urden and his most trusted friends find themselves in the path of destruction. As blades slash and feet trample, even the heroes may not survive a desperate stand.

Cross swords with a blue-skinned pirate and unravel the mystery of the masked spellcaster in this second book of the Stone of Tymora trilogy! Though robbed by a masked spellcaster and left for dead by a demon, twelve-year-old Maimun refuses to give up the magic that rightfully belongs to him. After reuniting with dark elf Drizzt Do'Urden and Captain Deudermont's crew, Maimun sets off on a sea-faring chase that will test both the strength of his spirit and of his friendships. As perilous storms rock Sea Sprite and vicious pirates bombard its decks, a mysterious force gathers in the Moonshaes, determined to bring Deudermont's ship - and Maimun's quest - crashing to an end on its shores. In this second book of the Stone of Tymora trilogy, R.A. Salvatore and his son Geno continue their gripping tale of coming-of-age in a world filled with magic, featuring a cameo of R.A. Salvatore's signature character Drizzt Do'Urden.

In the second book of the Companions Codex, the latest series in R.A. Salvatore's New York Times best-selling saga of dark elf Drizzt Do'Urden, the orcs of Many Arrows decide to take advantage of the chaos wrought by the Sundering to reignite a blood feud first brought to life in the phenomenal best seller The Thousand Orcs.

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