

## Let The Credits Roll Interviews With Film Crew

Axelrod shows how to create an engaged organisation that speaks to leaders on all levels by offering a set of workable change principles. The book features numerous real-life examples from major companies and organisations.

Rock & roll was one of the most important cultural developments in post-World War II America, yet its origins are shrouded in myth and legend. *Let's Rock!* reclaims the lost history of rock & roll. Based on years of research, as well as interviews with Bo Diddley, Pat Boone, and other rock & roll pioneers, the book offers new information and fresh perspectives about Elvis, the rise of rock & roll, and 1950s America. Rock & roll is intertwined with the rise of a post-World War II youth culture, the emergence of African Americans in society, the growth of consumer culture, technological change, the expansion of mass media, and the rise of a Cold War culture that endorsed traditional values to guard against communism. Richard Aquila's book demonstrates that early rock & roll was not as rebellious as common wisdom has it. The new sound reflected the conservatism and conformity of the 1950s as much as it did the era's conflict. Rock & roll supported centrist politics, traditional values, and mainstream attitudes toward race, gender, class, and ethnicity. The musical evidence proves that most teenagers of the 1950s were not that different from their parents and grandparents when it came to basic beliefs, interests, and pastimes. Young and old alike were preoccupied by the same concerns, tensions, and insecurities. Rock & roll continues to permeate the fabric of modern life, and understanding the music's origins reminds us of the common history we all share. Music lovers who grew up during rock & roll's early years as well as those who have come to it more recently will find *Let's Rock!* an exciting historical and musical adventure.

From Sandy "Pepa" Denton—rap legend and outspoken star of VH1's smash-hit reality show—comes the juicy tell-all in which she talks about sex, music, life, love, fame, and so much more. The spiciest ingredient in the legendary rap group Salt-N-Pepa, fans know Sandy Denton as Pep, or Pepa, the fun-loving half of Salt-N-Pepa. But behind the laughs and the smiles is a whole lot of pain, and for the first time in *Let's Talk About Pep*, she candidly talks about her troubled childhood, surviving abuse, her first encounters with Cheryl "Salt" James, instant success, her failed marriages and escape from domestic abuse, and her triumphant comeback on reality shows like *The Surreal Life* and *The Salt-N-Pepa Show*. Filled with surprising insights, outrageous anecdotes, and celebrity cameos—including Queen Latifah, Martin Lawrence, Janice Dickinson, Missy Elliott, L.L. Cool J, Ron Jeremy, Lisa "Left Eye" Lopez, and many others—*Let's Talk About Pep* offers a fascinating glimpse behind the fame, family, failures, and success...and into the faithful heart of a woman who will always treasure the good friends she found along the way. Every bit as captivating and provocative as her Grammy Award-winning music, this story reveals the real Pepa—upfront, uncensored, unstoppable—a true pioneer, survivor, and inspiration to women everywhere.

When a contestant is mauled to death by a tiger on the set of a reality TV show, Detective Cabot Decker isn't sure why he gets the call. He hunts murderers for a living. He doesn't babysit uptight Hollywood producers because their pet cat misbehaves. Jax Thornburn is a rising star in Hollywood, but something sinister is happening on the set of his hit reality show. Reality TV always has the potential to go off the rails, but people are dying, and Jax is positive someone is trying to kill him too. Despite Decker's initial feeling Jax is over reacting, after several attempts on the hotshot producer's life, even Decker has to admit someone seems to want Jax dead.

Believing she has the perfect marriage and husband, weathergirl Faith Martin unexpectedly finds her world spinning out of control when her stylish best friend makes a casual remark that forces Faith to question her husband's fidelity.

*Our Stories of Overcoming Homosexual Behavior* is a Christian guidebook on how believers can better understand same-sex attraction and what it could mean for those dedicated to belief in the Lord. Using a combination of first-hand narratives, research, and biblical commentaries, the author provides readers with a comprehensive collection of lessons and advice for Christians who themselves feel same-sex attraction or for their friends, family, and fellow church members. With a topic often cast in vitriol and polemics, readers should take to heart the author's honest and genuine sense of care for his fellow brothers and sisters in Christ.

"*Our Stories of Overcoming Homosexual Behavior* is a powerful read for the entire Christian church, Christian leaders and especially for those who are experiencing same-sex attraction." - Rev. Anthony Evans, President, National Black Church Initiative

"*Our Stories of Overcoming Homosexual Behavior*" is a compassionate, truthful, and "very" "very" valuable resource for the Church -Dr. Eddy K. Lau, Hong Kong Institute of Christian Counselors

Now updated--the step-by-step secrets to capturing great moments on film With all the recent advancements in filmmaking technology, more people than ever are trying their hand at filmmaking. Keeping up with the newest information in this booming field, this updated edition of *Filmmaking For Dummies* features up-to-the-minute coverage of the latest and greatest hardware, software, accessories, and trends--including high-definition technology and new outlets for films such as YouTube and MySpace. It demystifies the nuts-and-bolts of filmmaking, from developing a project and securing financing to hiring a cast and crew, editing, and getting distribution. This new edition also provides new movie examples and updated contacts and resources. Whether people want to become professional filmmakers or simply shoot quality home movies, this practical guide has all the advice and tips needed to succeed.

In today's increasingly interconnected world, virtual meetings have become a staple of business practice. Unsurprisingly, so has the digital interview. Physical distance between potential employers and job-seekers is no longer the impediment it once was for face-to-face engagement. In the past year alone, the number of people who use Skype for this purpose has risen from about 300 million to more than 405 million, with a whopping 66-percent increase in users who log in from their mobile devices. Moreover, 35 percent of all businesses in the United States use Skype as their primary means of communication. These numbers point to one simple fact: you need *The Essential Digital Interview Handbook!* This book, the first one of its kind, will cover everything you need to know, including: How to prepare for your digital interview How to avoid common pitfalls and mistakes How to establish a professional presence by using the correct microphone and camera How—and when—to take the next step, and transition from virtual to in-person Your next job will likely be waiting for you on the other end of a video conference. These tips will also help you appear more professional for media interviews and presenting online. *Let The Essential Digital Interview Handbook* walk you through the steps to success.

Gaining a view behind the scenes into the jobs and personalities of people who work in the theatre is a privilege afforded to few. This book grants that privilege to all its readers. Twenty-one highly respected backstage professionals are interviewed, from artistic director to wig maker, working in all kinds of theatres in Britain and the United States. Their stories inform and entertain as they describe what they do and how they got to do it. Their anecdotes and observations intrigue and amuse as they reminisce

about working with people such as Alan Bennett, Judi Dench, Plácido Domingo, Ian McKellen and Andrew Lloyd Webber, to name just a few. Whether you enjoy watching theatrical performances and want to know more about them, or you would like to work in the theatre, *Backstage Stories* is the book for you.

"Oh, my word, I'm living this." Dear friend, If you and I are new to each other, let me start here: This is not how this was supposed to go! In the portrait I had long ago painted of my family, I didn't intend to include words like "widowed single mom." I had envisioned many more decades with my husband Robb in the complicated, beautiful life of marriage. But in the course of twelve hours, our family of four became a trio, and since that day my boys and I have been creating a new life in an upside-down world. I have written this new book, which in a lot of ways is a sequel to *And Life Comes Back*, to answer the question so many have asked: "And then what happened--after the crisis became reality and your life began again?" I've leaned into honest storytelling to offer a look into the chaos and beauty of who we have become. I'll be honest, this book was harder to write because I'm living it right now--I hardly feel like an expert who has figured it out. I hope my straight-up-honest stories will give you encouragement to take the next step. And the next. And the next. Sometimes, you just have to pretend you know what you're doing, pretend you're brave enough, and pretend you can do this. Sometimes you just have to pretend you're normal until the new normal finds you. See you in the pages, Tricia

Describes what constitutes a successful teaching team in middle school along with information on such topics as curriculum, developing core beliefs, and establishing common classroom procedures.

For years, award-winning independent filmmaker Rick Schmidt has been teaching aspiring directors how to make "no-budget" films, both in workshops and in his classic guide *Feature Filmmaking at Used-Car Prices*. Now Schmidt shows them how it is easier—and cheaper—than ever to make an innovative, high quality work, thanks to digital video. Filled with the latest information on equipment and software, ideas for experimenting with new moviemaking techniques, and advice based on Schmidt's own experiences, *Extreme DV at Used-Car Prices* offers a step-by-step guided tour through the making of a feature-length movie using the newest and ever-changing DV technology. Schmidt shows how to:

- Take a DV project from idea to script (written or improvised), contract to pre-production and into the shoot
- Work with—and rally—the cast and crew
- Select affordable digital equipment to make a cutting-edge DV feature
- Edit a DV movie electronically with Final Cut Pro
- Promote one's work guerilla-style
- Live (and budget) creatively as a moviemaker
- Look ahead to what's on the DV horizon

Instructive and inspiring, this one-of-a-kind book is essential reading for filmmakers with lots of ideas but little money.

*Media Marathoning* analyzes readers' focused engagement with story worlds. Drawing from qualitative studies of marathoners and textual analysis of commonly marathoned stories, this book presents a holistic look at the rewards, costs, and values that course through many marathoners' experiences to chart the cultural implications of media marathoning.

From *Rosemary's Baby* (1968) to *The Witch* (2015), horror films use religious entities to both inspire and combat fear and to call into question or affirm the moral order. Churches provide sanctuary, clergy cast out evil, religious icons become weapons, holy ground becomes battleground--but all of these may be turned from their original purpose. This collection of new essays explores fifty years of genre horror in which manifestations of the sacred or profane play a material role. The contributors explore portrayals of the war between good and evil and their archetypes in such classics as *The Omen* (1976), *The Exorcist* (1973) and *Dracula Has Risen from the Grave* (1968), as well as in popular franchises like *Hellraiser* and *Hellboy* and cult films such as *God Told Me To* (1976), *Thirst* (2009) and *Frailty* (2001).

Having problems coming up with a plot for your novel? Or are you stuck behind a *Writer's Block* and trying to get things moving ahead on your story once again? In *60 WAYS TO PLOT OR DODGE WRITER'S BLOCK*, multi-published novelist and writing instructor Beth Daniels supplies suggestions galore on how to either get back on track or create a storyline to entice and thrill readers. These ploys have been test run by Daniels herself in the novels she writes as Beth Henderson and J.B. Dane. They have also found favor with numerous fiction writing students in her over 70 various online workshops. Take any of these babies out for a test drive and see if your muse can keep from spinning new and exciting ways to tell the story you've longed to tell. Great ideas for beginning novelists and established writers looking for new ways to generate story ideas. For other Fiction Writing Aid books visit [www.Muse2Ms.com](http://www.Muse2Ms.com).

- A complete walkthrough with strategies to defeat all the Kanto Gym Leaders and conquer the Pokémon League. - Encounter tables for all the wild Pokémon, including the rare Pokémon with undisclosed habitats in the Pokédex. - Explanations of all the gameplay mechanics for both beginner trainers and Pokémon Masters. - Where to find all the Master Trainers and hidden battles after beating the game. - A handy mini-Pokédex containing the key details for all 153 obtainable Pokémon and where to find them.

The *Pet Shop Boys* are one of the most successful and unusual bands of the last five decades. They are the pop duo that proves pop music can be modern, ecstatic and playful as well as serious and intelligent, winning them legions of devoted fans throughout the world. In 1989, Neil Tennant and Chris Lowe invited journalist Chris Heath and photographer Lawrence Watson to shadow them around Hong Kong, Japan and the UK as they embarked on their first-ever tour. This book is the result: an immersive portrait giving access into the duo's inner sanctum, showing them in brilliantly observed detail as they work, relax, gossip, argue and occasionally try to make sense of what they do. 'As clear a picture as could be wished for of the seething mass of elegant contradictions that is the *Pet Shop Boys*' on-the-road experience.'

Independent on Sunday 'This superbly reported book transcends tired rock journalism cliché. It's about what it means to be a pop star, what it means to be a *Pet Shop Boy*... how to love pop, hold it to a higher standard and subvert its expectations.' Laura Snapes

Stop settling for the life you have and live the one Jesus died to give you. Book summary/description: Does your relationship with God feel distant and unfulfilled? Are you exhausted by dutifully checking off a spiritual to-do list? Do you yearn for a more satisfying and joyful walk with Christ that feels less like hard work? Along comes a book daring us not to settle for anything less than what the Bible promises. Let Shellie Rushing Tomlinson illuminate a path that leads you away from formulaic, duty-bound Christianity toward a deep and wide life spent joyfully surrendered to Jesus. With her signature Southern warmth and humor and poignant storytelling, Shellie retells familiar Bible stories and recasts them in

a grace-filled way that will help you see the life Jesus offers you so freely. Her honest, heartfelt, and often hilarious stories of family life in Louisiana reveal Shellie's own journey from being a rule-following Christian to discovering "the joy of dying to all that trying." In *Finding Deep and Wide*, Shellie invites you to stop trying to please God, and be beautifully transformed by Him instead. Ideal for individual and group study, *Finding Deep and Wide* includes questions for reflection and growth at the end of each chapter.

*Text and Drugs and Rock'n'Roll* explores the interaction between two of the most powerful socio-cultural movements in the post-war years - the literary forces of the Beat Generation and the musical energies of rock and its attendant culture. Simon Warner examines the interweaving strands, seeded by the poet/novelists Jack Kerouac, Allen Ginsberg, William Burroughs and others in the 1940s and 1950s, and cultivated by most of the major rock figures who emerged after 1960 - Bob Dylan, the Beatles, Bowie, the Clash and Kurt Cobain, to name just a few. This fascinating cultural history delves into a wide range of issues: Was rock culture the natural heir to the activities of the Beats? Were the hippies the Beats of the 1960s? What attitude did the Beat writers have towards musical forms and particularly rock music? How did literary works shape the consciousness of leading rock music-makers and their followers? Why did Beat literature retain its cultural potency with later rock musicians who rejected hippie values? How did rock musicians use the material of Beat literature in their own work? How did Beat figures become embroiled in the process of rock creativity? These questions are addressed through a number of approaches - the influence of drugs, the relevance of politics, the effect of religious and spiritual pursuits, the rise of the counter-culture, the issue of sub-cultures and their construction, and so on. The result is a highly readable history of the innumerable links between two of the most revolutionary artistic movements of the last 60 years.

Shares details of the author's marriage and recounts her struggle to cope with the tragedy that cost her the life of her husband.

Essays in this special focus constellation around the diverse symbolic forms in which Caribbean consciousness has manifested itself transhistorically, shaping identities within and without structures of colonialism and postcolonialism. Offering interdisciplinary critical, analytical and theoretical approaches to the objects of study, the book explores textual, visual, material and ritual meanings encoded in Caribbean lived and aesthetic practices.

This book is a unique collection of interviews with award-winning writers. Each writer discusses their process: why they write, whom they write for, where and how often they write, recurring themes, problems and achievements. The interviews are intimate, honest, informative and often humorous. Together they offer a fascinating insight into the experience and hard work behind successful writers. This engaging collection is sure to appeal to anyone who loves reading or has ever wanted to be a writer.

"No other modern country gives corporations the unfettered power found in America to gouge customers, shortchange workers, and erect barriers to fair play. A big reason is that so little of the news . . . addresses the private, government-approved mechanisms by which price gouging is employed to redistribute income upward." You are being systematically exploited by powerful corporations every day. These companies squeeze their trusting customers for every last cent, risk their retirement funds, and endanger their lives. And they do it all legally. How? It's all in the fine print. David Cay Johnston, the bestselling author of *Perfectly Legal* and *Free Lunch*, is famous for exposing the perfidies of our biggest institutions. Now he turns his attention to the ways huge corporations hide sneaky stipulations in just about every contract, often with government permission. Johnston has been known to whip out a utility bill and explain line by line what all that mumbo jumbo actually means (and it doesn't mean anything good, unless you happen to be the utility company). Within all that jargon, disclosed in accordance with all legal requirements, lie the tools these companies use to rob you blind. Even worse is what's missing—all the contractually binding clauses that companies hide elsewhere yet still enforce and abuse. Consider, for example, how: An insurance company repeatedly delayed paying for a paralyzed man's vital care despite court orders to pay up. Laws in nineteen states let companies like Goldman Sachs, General Electric, and Procter & Gamble pocket the state income taxes withheld from their workers' paychecks for up to twenty-five years. A little-known government rule gives safety waivers to deadly industrial facilities secretly located underneath schools and playgrounds. The "FCC Charge" on your phone bill, which appears to be a government fee, actually goes straight to the phone company. Johnston shares solutions you can use to fight back against the hundreds of obscure fees and taxes that line the pockets of big corporations, and to help end these devious practices once and for all.

*Unrecognizer* is a drug with a user base of cult-like proportions. It allows the user to cease knowing what things are called and what they are for. The criminal characters tend to use it to feel innocent and new, forgetting who they are and their deviant ways. Their bizarritry shines and glimmers and glows; their developing *Unrecognizer* selves arrive to the streets in their wigged out far-flunked clothes. Fhi, a psychic card player, is in for a challenge when he faces these almost demonic souls of the space crime syndicate in an all out show-down twist. Going up against corrupt corporate and government entities, his girlfriend Zel, and her German shepherd named Program, will do what it takes to help secure the future for the whole human race.

Westminster John Knox Press is pleased to present the seventeen-volume *Old Testament for Everyone* series. Internationally respected Old Testament scholar John Goldingay addresses Scripture from Genesis to Malachi in such a way that even the most challenging passages are explained simply and concisely. The series is perfect for daily devotions, group study, or personal visits with the Bible.

Every 3rd issue is a quarterly cumulation.

You know the drill. Somebody asks, "How are you?" and you respond automatically: "Crazy busy!" "I'm exhausted!" "Running too fast." And it's no wonder! Between the breakneck speed of your job, the one million family activities on the calendar, the volunteer luncheon you signed up to host, the growing to-do list on your phone, and the workout you've been meaning to get to for weeks—if you ever stopped long enough to think about it, you'd be curled up in the fetal position on the floor. Life these days. It's exhausting, isn't it? Ellen Miller gets it—and she wrote *Spread Too Thin* just for you. Whatever stage of life you find yourself in, you don't have to live it frantically. Written for women who care deeply and extend themselves selflessly, this 90-day devotional offers an honest look at the obligations that have drained us and then point us toward a more abundant life with Jesus. Through personal stories, practical insights, and classic Ellen humor, you'll discover that it is possible to find hope—and even peace!—throughout your harried, overcommitted days.

A must-have for academics and attorneys working in entertainment labor, *Entertainment Labor: An Interdisciplinary Bibliography* is a 345 page annotated bibliography of over 1,500 books, articles, dissertations, legal cases and other resources dealing with entertainment unions and guilds and select other aspects of entertainment labor. Also included are: • Annotations (where necessary to explain the relevance of the book or article) • Capsule descriptions of legal cases • Page references (where only a portion of the book or article is relevant) • URLs (for full-text articles that are available online at no charge) • A detailed chapter on materials available from the unions and guilds themselves • A 90-page index

The snick of a lock. The squeak of door hinges. The creak of a floorboard... Nothing is more mysterious than footsteps in the dark. Are those approaching steps that of friend or enemy? Lover or killer? Authors L.B. Gregg, Nicole Kimberling, Josh Lanyon, Dal MacLean, Z.A. Maxfield, Meg Perry, C.S. Poe and S.C. Wynne join forces for *Footsteps in the Dark*, eight sexy and suspenseful novellas of Male/Male Mystery and Romance.

Important disclaimers -- A letter to Meg Ryan -- Pappy was a Cossack -- Mandago bag -- Groundhog Day -- O' foreskin, where art thou? -- Letter to Dave Barry -- U is for unspeakable evil -- A little bag of sopers -- The insatiable meat cleaver of Bette Davis -- The superior man -- They called him Malaka -- Tatsuni -- The crisis in pubic hair -- The box called war -- Letter to Ann Coulter -- Yes, I'm an Ivy Leaguer -- Dubious tidings from the big behind -- My tater exploded -- Cracking the pupa of the new self -- The banana test -- A vampire is born -- Dear Leonid Stiltskin -- I'm still missin' Mama -- The hallucinogen years -- Search engine of love -- Who are we anyhow? -- Another small dirty town -- Something in the Danish -- Sweet love of Odin -- Grammy Award -- Bald-headed soul on ice -- Hotel California -- The crisis in penis extension -- The Scarlett letter -- A Yum! Brands man -- Real fan letters -- An apology to our readers.

This book looks closely at the endings of narrative digital games, examining their ways of concluding the processes of both storytelling and play in order to gain insight into what endings are and how we identify them in different media. While narrative digital games share many representational strategies for signalling their upcoming end with more traditional narrative media – such as novels or movies – they also show many forms of endings that often radically differ from our conventional understanding of conclusion and closure. From vast game worlds that remain open for play after a story's finale, to multiple endings that are often hailed as a means for players to create their own stories, to the potentially tragic endings of failure and "game over", digital games question the traditional singularity and finality of endings. Using a broad range of examples, this book delves deeply into these and other forms and their functions, both to reveal the closural specificities of the ludonarrative hybrid that digital games are, as well as to find the core elements that characterise endings in any medium. It examines how endings make themselves known to players and raises the question of how well-established closural conventions blend with play and a player's effort to achieve a goal. As an interdisciplinary study that draws on game studies as much as on transmedial narratology, *Forms and Functions of Endings in Narrative Digital Games* is suited for scholars and students of digital games as well as for narratologists yet to become familiar with this medium.

What exactly is a best boy or a grip? As the credits roll at the end of every film, listing the names of all the individuals who contributed to its making, many viewers have no idea what these people do. This book reveals the mystery behind the job titles as crew members tell their stories, explaining what their jobs are, how they came to have a career in filmmaking and their many experiences both serious and comic. The author has conducted interviews with 33 accredited members of film production crews from many different American and British films. Each interview includes a brief introduction to the person as well as their filmography. Examples of individuals interviewed include: an assistant director, a best boy, a boom operator, a foley artist, a grip, a set decorator, a storyboard artist and a wrangler.

These in-depth profiles illuminate the careers of ten motion picture crew members who worked during Hollywood's Independent Age of film and television production—basically from 1945 to 1980. A celebratory insiders' look at the Tinseltown machine, the book utilizes individual interviews and rare crew photographs to provide the back story of production challenges and solutions for some of the world's most recognized movies, including such classics as *The Searchers*, *Chinatown*, *The Hustler*, and *Bullitt* among many others. It provides not only an educational treatment of the jobs and techniques of filmmaking but also a dose of humorous and memorable experiences from the trenches.

A detailed semiological analysis of the film prepared with the general reader, students and teachers in mind. For those who would like to use it as a teaching and learning aid in a classroom situation the film has been segmented into nine sequences for use in single class periods. Includes a glossary of film and critical terms.

Showcases the updated features of Adobe's video editing program, explaining how to start a project, work with clips, use motion settings, create output, and post video to the Web.

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