

Dracopedia A To Drawing The Dragons Of The World

Draw 50 Airplanes, Aircraft, and Spacecraft shows artists of all levels how to draw with ease by following simple, step-by-step examples. Celebrated author Lee J. Ames shows you how to render great bodies of machinery, including the supersonic Concorde, the Skyhawk A4D, and the Saturn V rocket, as well as a hot air balloon, a blimp, and many more. Ames's drawing method has proven successful for children and adults of all ages over the past forty years. The twenty-nine books in the Draw 50 series have sold more than 5 million copies and have shown artists, from beginning to advanced levels how to draw everything from animals to airplanes. It's easy to command your own fleet of aircraft when it's done the Draw 50 way.

Everything you ever wanted to know about dragons, but were afraid to find out! Fantasy artists can now breathe easier thanks to this less perilous alternative to drawing dragons from life. Dracopedia offers you safe, easy access to the world's most prominent dragon species, from tiny, innocuous feydragons to the ferocious wyvern. For years, artist William O'Connor has traveled the globe, studying dragons in their natural environments. His findings, field notes and sketches have been compiled for the first time into this single, beautifully illustrated compendium--a natural and cultural history of the beasts as well as a step-by-step drawing workshop.

- Details of the anatomy, behavior, habitats and legends of 13 major dragon families
- Heavily illustrated with field sketches, anatomical studies and gesture drawings
- Shows the start-to-finish creation of 13 striking paintings, illustrating key concepts that apply to every medium
- Dragon demonstrations include: amphiptere, Arctic dragon, Asian dragon, basilisk, coatyl, dragon, dragonette, drake, feydragon, hydra, sea orc, wyrm, wyvern

Dragons

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have terrorized and delighted humans for centuries--continue the tradition with Dracopedia. It's packed with inspiration for putting "fierce" into your fantasy art, as well as the facts to keep your dragons true to life.

Give life to the beings that roam your imagination! Dragons may terrorize fantasy worlds, but they need peasants to munch on... heroes to confront... elegant elves, shrewd sorcerers and dreaded demons to battle. Following on the wings of the ferociously popular DragonArt, this book shows you how to conjure up your own fantasy realms by drawing inspiration from fairy tales, legends and (if you dare) things that go bump in the night. • Breathe the life into your beings by basing them upon fundamental human anatomy—proportions, facial expressions and gender-specific characteristics. • Color-coded, step-by-step demonstrations (simple enough that even the dullest of dwarves could follow along!) show you how to create a sordid cast of creatures, including goblins, orcs, sprites, angels, mermaids, centaurs, vampires, werewolves, banshees and more. • Accessorize each being by tailoring them with tusks, wings, hooves, daggers, armor and various apparel, from the fine garb of nobles to peasant rags. Copy each being as-is. Or, better yet, follow your own twisted imaginings to conjure up creatures from fantastic lands.

Draw Fabulous Furrries! Furrries are so much fun to draw, people have been doing so for thousands of years. By crossing animal traits with human, you can create some fantastic characters with distinct personalities. The authors of Draw Furrries bring you more of the best step-by-step lessons for creating anthropomorphic characters. You'll learn everything from furry anatomy, facial expressions and poses to costumes, coloring and settings! You'll also learn how to create characters that convey the various personalities and spirits of the animals

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they resemble. Draw More Furrries is packed with 20 new furrries, "scabies," and mythological creatures with lessons covering everything from drawing mouths and muzzles to paws, feathers and fur. The anthropomorphic creatures you can create with these easy-to-learn lessons are limitless! But you won't just stop there. Lindsay and Jared take you to the next level by showing you how to build a scene from start to finish. From dinosaur warriors to snow leopard pirates, you'll be drawing all kinds of fun, furry friends in no time! • Loaded with more than 50 step-by-step demonstrations for a variety of characters from furrries to mythological creatures. • Extended demonstration shows how to build a scene from initial concept drawings and character development to a final colored scene. • See a variety of different styles of art from guest artists who share their processes for creating lively characters.

Unleash the Beasts! For millennia historians, artists and scientists have chronicled their ideas and discoveries of mythological and magical monsters in encyclopedias known as bestiaries. From Asia to America, Japan to the jungles of South Africa, the vast menagerie of exotic and legendary creatures has populated the imaginations of all cultures for centuries. Beautifully illustrated and fantastically detailed, Dracopedia: The Bestiary is a modern, but no less unsettling reimagining of the ancient version. It is an A-to-Z artist's guide to animals of the legendary world. Some, like the griffin and yeti, may be familiar to you. Others--like the enigmatic questing beast and ferocious mantichore--may seem new and strange. Some may even haunt your dreams. Inside the bestiary, you will find: • Secrets of each animal's evolution--origins, habitat, anatomy, diet and more. • Fantastic illustrations created using pencil sketches and digital coloring. • Four-stage demonstrations taking you from concept and design to under-painting and finishing details. By drawing on the forms and features of more

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pedestrian animals, you'll learn how to give shape to the bizarre creatures that roam the depths of your imagination, adding to the bestiary of the ages.

An Artist's Field Guide to the World's Great Dragons! Creatures of great beauty and terrible ferocity, dragons have been featured and revered for centuries. Of the thousand-plus species still in existence, none have inspired more folklore and artistic awe than the eight species of Great Dragons. Within these pages, these fire-breathing monsters of legend - the rock stars of the dragon world - come to life through the work of artist and adventurer William O'Connor. Not since the original Dracopedia has there been such a beautifully illustrated and meticulously researched guide on the subject, with special focus on the distinctive features of each species - from the broad horns of the Icelandic white dragon to the elaborate neck frills of the Ligurian gray. Based on the author's expeditions to sanctuaries around the globe and consults with prominent regional experts, Dracopedia The Great Dragons presents never-before assembled facts and instruction to help you capture the heart-beating grandeur of these magnificent monsters. Inside, find everything you need to know to capture the essence of your favorite dragons through your artwork:

- Learn about the habits, anatomy and natural history of 8 fierce and fantastic dragons
- Each profile features sketches, drawings and start-to-finish creation of a stunning artwork, illustrating key concepts that apply to any medium
- Discover special techniques for achieving dramatic lighting effects, powerful compositions and the incredible sculptural forms and textures of dragons
- Includes a gallery of dragons and a foldout comparison poster

Part of the best-selling Draw 50 series this step-by-step guide to sketching and rendering astronauts, planets, asteroids, comets, spaceships, space stations, and other elements related

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to outer space exploration is for artists of all levels. In this new installment of Lee J. Ames's beloved Draw 50 series, readers will find easy-to-follow, step-by-step lessons for outer space drawing. In each lesson, six wordless steps provide everything needed to master drawing all kinds of planets, moons, comets, and meteors, as well as astronauts, rockets, spaceships, and other aspects--both natural and manmade--related to charting the cosmos.

Each Drawing book in the How to Draw and Paint Series focuses on a particular subject and explains the materials needed to get started, as well as the basic techniques and special effects used to develop drawings to their fullest. Simple step-by-step instructions and clear demonstrations make it easy for anyone to learn to draw.

The Ultimate Beginner's Guide to Drawing Figures! To draw an anatomical figure, you don't need a stack of weighty anatomy books. Just take it step by step! In How to Draw People, author Jeff Mellem teaches beginning artists how to draw the human figure, from stick figure to anatomically accurate person, in clear, easy-to-follow lessons. More than just a reference, this book provides the step-by-step instruction to teach you to draw the human figure and the anatomical knowledge to draw it realistically. In each chapter, called "levels," you'll learn core concepts for drawing the human figure. Each new chapter builds on the previous one to give you the skills you need to add complexity to your drawing. By the end of each chapter, you will be able to draw the figure with greater detail. By the end of Level 5, you will be able to draw an expressive figure with defined muscle groups in a variety of poses both real and imagined. • Clear goals to progress from stick figure to anatomically correct • Exercises and assignments to practice new skills • Level-Up Checklists in each chapter to assess your skills before moving on With clear step-by-step demonstrations and check-ins along the way, How to Draw People

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is the beginner's guide to drawing realistic figures.

Create and Customize the Dragon of Your Dreams! If you can dream it, this book will show you how to bring it to life in distinct and dramatic color. With easy-to-follow, step-by-step instructions, *Drawing Fantastic Dragons* teaches the tricks and techniques to create your own amazing art. Start with a sketch of the dragon's body form. Then add the head, tail, arms and legs. Next customize it with one of the many styles of horns, scales, claws and wings detailed in this guide. You will even learn how to add age, personality and animal attributes to your dragon. Lastly, author Sandra Staple shows how to finish your dragon drawing with amazing color effects. Packed with example after example, this hands-on guide features dragons of all shapes and sizes, and includes a special section on how to draw unique beasts like earth, air, and fire dragons, wyverns, hydras, and more.

Easy-to-follow instructions for drawing a variety of creatures, from an Eastern dragon to a hairy troll The ever-increasing popularity of mythological and fantasy creatures in film, graphic novels, and television creates high demand for instruction books on drawing these fantastic beasts. In this newest addition to our Collector's series, aspiring artists will find 144 pages of clear, step-by-step instructions for drawing everything from fire-breathing dragons to seven-headed monsters and magical fairies. Information on the origin and history of mythological creatures gives this book an extra-special appeal. The author's helpful tips on shading and drawing techniques show readers everything they need to know to create their own impressive beasts. Although there are fantasy-themed drawing books on the market, this book is unique because it features a wide range of fantasy subjects rather than focusing on only one type of creature (such as dragons or fairies). It also sets itself apart from similar books with its helpful

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information on combining graphite pencil with other media, such as charcoal and black watercolor paint or ink. In addition, this extraordinary book features dragons and other mythological creatures from around the world, including those originating in Egyptian, Irish, Norse, and Greek mythology--whereas most other fantasy books include generic, non-regional subjects.

Identify dragons in the wild with the Dracopedia Field Guide! Have you ever stumbled upon a dragon egg and thought to yourself, "I wonder which type of scaly beast will burst forth from this delicate and dappled shell?" Well, wonder no more. This fantasy field guide is required reading--and required packing--for both budding and expert dragon enthusiasts. Don't leave home without it. This comprehensive and elucidating manual identifies the dragons of the world from Amphipteridae through Wyvernae. Each genus of dragon is meticulously chronicled--from winged Coatyls and Sea Orcs to itty, bitty Feydragons to fire-breathing Great Dragons--then broken down into additional subsets to help you discover what sets these magnificent creatures apart. Uncover the biology, history, behavior and habitat of each stunning and primeval beast through written and illustrated descriptions. Each dragon specimen entry includes the following important information for fast and easy identification: • Size • Weight • Visual descriptors, including color, distinguishing marks, wings, horns, beaks, etc. • Habitat • Diet • Conservation status • Common names Dracopedia: The gold standard for dragon enthusiasts everywhere!

An instructional guide for drawing cartoon animals.

If you're looking for an escape from ordinary life, the adventure starts here. The Explorer's Guide to Drawing Fantasy Creatures brings to light a fantastic realm of creatures so elusive

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and remote, they can be found only in myths, nightmares, and the work of artists like you. With years of perilous creature-drawing adventures behind her, Emily Fiegenschuh leads you step by step through the entire process, from expressive gesture drawings to beautifully detailed artwork, right down to all the gruesome details--like how to draw the leathery wings of dragons, the Minotaur's impressive physique, and the brilliant plumage of the Hook-Legged Bodeo. 25 step-by-step demonstrations for creating a bevy of beasts that roam air, land and sea Important basics of drawing, proportion and perspective to help you bring believability to your creatures Instruction for adding living, breathing color to finished sketches Expert tips on finding inspiration, developing personalities, designing costumes, and more. Grab your sketchbook, and venture forth, if you dare. Bring to life the creatures within these pages, as well as those lurking in the shadows of your own imagination.

Provides instruction on drawing dragons by using the anatomy of animal species, such as horses, sea horses, alligators, and humans.

Discover the simple secrets to drawing amazing hands, from popular YouTube instructor Mark Crilley Whether you're drawing superheroes, manga and anime characters, robots, highly detailed photorealistic figures or anything in between, hands can be the most challenging aspect of creating compelling characters that gesture, communicate, and truly come to life. In simple step-by-step lessons along with plenty of full-color examples, popular instructor and author Mark Crilley takes you from the basics to the finer points. All you need is paper, pencil, and eraser.

Learn to Draw 50 Magical Creatures Draw 50 Magical Creatures teaches aspiring artists how to draw with ease by following simple, step-by-step instructions. Acclaimed author and

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illustrator Lee J. Ames shows you how to draw an enchanting variety of mystical creatures and legendary beasts, including a stately centaur, a frightening Cyclops, a playful fairy, a bashful mermaid, and so much more. Lee J. Ames's drawing method has proven successful for children and adults alike over the past thirty years. The thirty books in the Draw 50 series have more than five million copies in print and have shown everyone from amateurs to experts how to draw everything from animals to airplanes. Even the youngest artists can make these mythical beasts look great. It's easy when you do it the Draw 50 way. www.draw50.com Illustrated instructions will have you drawing awesome, frightening, and delightful creatures in no time.

The best-selling author of *Drawing Wildlife* presents an instructional guide to drawing domestic pets, barnyard animals and favorite wild creatures, focusing on realistic depictions of each animal's anatomy and structure while explaining how to capture facial and body expressions for effective results. Original.

Capture the wonder and whimsy of elves in watercolor! Much has been written about fairies, but elves on the other hand, are a much more respectable and private sort—so artists wishing to capture their likeness have been left largely to their own imaginations ... until now. *Enchanting Elves* is the first book ever devoted to painting these creatures and their everyday world in a sweet and realistic style, featuring: 17 step-by-step demonstrations feature a diverse cast of woodland elves, mischievous sprites, gnome families and hardworking dwarves.

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18 mini-demonstrations focus on the details that give your scenes richness and life, including butterflies, autumn leaves, tree bark and other natural textures. 2 complete, delightfully detailed painting demonstrations feature two very different types of elves: Christmas elves hard at work in Santa's workshop, and an elf prince and princess strolling through the woods. It's all here—from the secrets behind magical watercolor effects, to advice for painting authentic attire, intricate wings, and that faraway look in an elf's eyes that comes from distant worlds we humans can only dream of ... and now, with the help of this book, paint!

Packed with helpful photographs, hundreds of techniques, and loads of expert instruction, *The Complete Book of Poses for Artists* is the perfect resource for artists of all skill levels. The human figure is one of the most difficult subjects to capture in drawing. *The Complete Book of Poses for Artists* combines photographs and illustrations that demonstrate how to accurately render the human form in hundreds of realistic poses using a variety of drawing media, including graphite pencil, charcoal, and pastel. The book guides artists through the process of drawing the human figure as it pertains to anatomy, proportions, volume, mass, gesture, movement, and expression. From there, the book reveals how these characteristics come together using light, shape, line, and form to accurately depict the human figure in a variety of everyday poses, including

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standing, sitting, reclining, and action. Each section features color photographs of people in several "core" poses (e.g., sitting, reclining, and action), as well as multiple variations of those poses. Step-by-step artist illustrations demonstrate how to render the core pose, whereas illustrations and professional tips demonstrate how to turn the core pose into a new variation. In addition, step-by-step drawing instructions and techniques demonstrate how to capture realistic poses as they differ from one person to the next across a range of human characteristics, such as age (child, teen, adult, senior citizen); body type (ectomorph, mesomorph, endomorph); gender; and activity (e.g., athlete, dancer, etc.). Packed with helpful photographs, hundreds of techniques, and loads of expert instruction, *The Complete Book of Poses for Artists* is the perfect resource for artists of all skill levels-and one that will be referred to over and over again.

How to Draw a Dragon: "Cautiously approach the dragon, offer it a piece of candy or a little sister, and draw while it happily munches away." From the artist behind the wildly popular NeonDragonArt.com, DragonArt will help you create mythical beasts that awe, delight, and disturb the sweet dreams of little ones. Armed only with your trusty pencil and ink pen, you will begin your artistic quest by conquering a super-easy dragon that even the densest of wyvern could draw. With pace quickened by this cool achievement, you shall forge bravely onward to

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discover simple secrets and spiffy tricks for making your creature friendly or fierce, sorrowful or cynical—drawing them from all different perspectives, in flight or at rest (so vain, those dragons—they love to strike a pose!) and incorporating various styles of heads, limbs, wings, horns, frills, scales, tails and other details to make your particular beast original, believable and so darn groovy. Because dragons enjoy having others around to terrorize, disembowel and occasionally hang out with, this book will also teach you how you to populate your alternate universe with a whole cast of fantastic creatures, including mythical griffins, guardian gargoyles and deadly basilisks. All this within the curiously compelling, beautifully beastly, and brightly colored pages you hold in your hands, which by now are no doubt trembling with keen anticipation. So quit dragon your feet! (Ugh, wyrms hate puns!) Buy this book now and make your wildest, wickedest, fire-breathingest fantasies come true!

Bring a Fantasy World of Enchanting Beings to Life! Angels, faeries and mermaids have engaged the imaginations and enchanted the brushes of artists for centuries. Now you can evoke the spirit of these mythical creatures and create fantastic works of ethereal art in watercolor. Step by inspired step, Stephanie Pui-Mun Law shows you how to paint the otherworlds' most marvelous creatures and exquisite settings. Twenty step-by-step projects show you how to

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create fantastic scenes that are elegantly styled, brilliantly colored, and alive with a sense of wonder. Fabulous Realms! Create strange and lovely backgrounds, such as the meandering oak branches of faery folk, the celestial surrounding of angels, and the seascapes where mermaids dwell. Delightful Details! From angel wings to mermaid tails, from flowing robes to faery gowns, learn to paint an imaginative variety of features, clothing and other details that ensure one-of-a-kind results. Mystical Effects! Discover special watercolor techniques for adding magic and mystery to your paintings. You'll begin by learning about essential materials, including brushes, paints, paper, then will move on to important techniques such as planning and sketching; figure proportions; specific characteristics of angels, faeries and mermaids (including clothing); developing backgrounds; and finishing techniques that add an air of magic.

Want to paint more like Manet and less like Jackson Pollock? Students of art hailed Classical Drawing Atelier, Juliette Aristides's first book, as a dynamic return to the atelier educational model. Ateliers, popular in the nineteenth century, teach emerging artists by pairing them with a master artist over a period of years. The educational process begins as students copy masterworks, then gradually progress to painting as their skills develop. The many artists at every level who learned from Classical Drawing Atelier have been clamoring for more

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of this sophisticated approach to teaching and learning. In Classical Painting Atelier, Aristides, a leader in the atelier movement, takes students step-by-step through the finest works of Old Masters and today's most respected realist artists to reveal the principles of creating full-color realist still lifes, portraits, and figure paintings. Rich in tradition, yet practical for today's artists, Classical Painting Atelier is ideal for serious art students seeking a timeless visual education.

Take your drawing to new heights with this large-format, blank drawing book packed with step-by-step sketching tips, tear-out pages, and beautiful illustrations that help you imagine all different types of your favorite mythical creature: the dragon. Now you can take all your fantastic beasts and creative ideas with you on the go with this drawing pad dedicated to dragons. Learn how to customize your own winged creatures and practice creating the most fearsome, fire-breathing dragon you can imagine. Designed by dragon artist Sandra Staple, this drawing book includes: Easy-to-follow, step-by-step drawing tips Fun and fantastical spot illustrations to prompt creative scenes Perforated pages perfect for tearing out your best art Large 8.5x11 format for easier sketching Pencil, pen, and marker techniques The perfect gift for dragon fans and beginner artists everywhere, Drawing Dragons Sketchbook is the go-to tool for becoming a

Where To Download Dracopedia A To Drawing The Dragons Of The World

drawing dragon expert.

Dracopedia A Guide to Drawing the Dragons of the World Penguin

The 35th anniversary edition of the classic how-to book that has helped millions of artists learn to draw. When it was originally published in 1970, *How to Draw What You See* zoomed to the top of Watson-Guption's best-seller list—and it has remained there ever since. “I believe that you must be able to draw things as you see them—realistically,” wrote Rudy de Reyna in his introduction. Today, generations of artists have learned to draw what they see, to truly capture the world around them, using de Reyna's methods. *How to Draw What You See* shows artists how to recognize the basic shape of an object—cube, cylinder, cone, or sphere—and use that shape to draw the object, no matter how much detail it contains.

Draw 50 People teaches aspiring artists how to draw with ease by following simple, step-by-step instructions. Acclaimed author Lee J. Ames shows you how to draw a wondrous diversity of people from around the world and throughout history. Included here are people from ancient times, like an Egyptian mathematician, a medieval troubadour, and a Roman athlete. But there are also pirates, queens, soldiers from the Civil War and World War II, and many others. Lee J. Ames's drawing method has proven successful for children and adults

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alike over the past thirty years. The twenty-seven books in the Draw 50 series have sold more than 3 million copies and have shown everyone from amateurs to experts how to draw everything from animals to airplanes. Even the youngest artists can make these ancient and modern men and women look great. It's easy to draw people when you do it the Draw 50 way.

An instructional art book in narrative graphic novel form that uses the tale of one aspiring young artist and his reluctant mentor to impart easy-to-follow lessons on the fundamentals of drawing. With over 10 million views and growing, Mark Crilley's YouTube drawing instruction videos have an enormous worldwide legion of fans and have been featured on sites such as Yahoo News and Reddit. In addition, Crilley is an accomplished graphic novelist. Now for the first time, he pairs both strengths resulting in a one-of-a-kind art instruction experience.

Through the story of aspiring, overeager young artist-in-the-making David and his helpful, but often flustered mentor, Becky, readers gain a grounding in the basics of drawing and rendering, along with a helping of laughs and poignant entertainment. Each lesson builds off the previous, with sidebars at the end of each chapter that direct readers to tackle some of the very same drawing exercises that David has just completed. The sequential art format provides the perfect vehicle for these step-by-step lessons, and the Pixar-esque approach to

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the surrounding characters and story ensures an enjoyable experience that readers will want to revisit again and again.

Learn to draw colossal dragons and legendary heroes! It was a stormy night in Northern Wales when I and my apprentice, Conceil, had to take shelter in an old stalkers cottage along Caernarfon Bay. A peat fire was lit, and our guide, Sir Geoffrey Guest, regaled us with ancient stories of dragons while, outside, the gale battered the coastline.... What follows is a retelling of classical legends, plucked from the folklore of cultures spread across time and around the world, from ancient Greece and China to Medieval England and Norse mythology. You'll discover the epochal dragons who reigned over snow and sea; those with wings and flaming maws; those who thwarted Beowulf in underground lairs; and those slain by Hercules' mighty sword. Dracopedia Legends presents 13 epic tales of heroes vanquishing dragons, accompanied by lavish dragon illustrations inspired by the myths. Acting as both a storybook and art guide, each chapter also includes in-depth instructions to reveal how to conceptualize, research and design every iconic battle scene, broken down into multiple stages so you can create your own commanding and evocative narrative paintings. Includes: • 13 tales of the most legendary dragons from around the world • Instructions for drawing and painting each climactic clash between hero and beast • How to

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design, sketch and develop illustrations into layered and detailed final paintings

The fourth book in the best-selling Dracopedia saga!

Step-by-step instructions for drawing monsters and other assorted creatures.

Includes Darth Vader, Frankenstein, the Hunchback of Notre Dame, and Jaws.

Part of the best-selling Draw 50 series this step-by-step guide to drawing various

fish, sharks, oysters, bottlenose dolphins, crabs, polar bears, coral, and other

ocean life is for artists of all levels. In this new installment of Lee J. Ames's

beloved Draw 50 series, readers will find easy-to-follow, step-by-step visual

lessons on sketching and rendering all kinds of sea and ocean-dwelling

creatures. Animals and plants from in and near the water featured in the book

include clownfish, whale sharks, sea otters, dolphins, turtles and more.

Built around a 20-page core of "the basics" — materials, the figure, perspective,

light, and color — this full-color guide features eight practical, inspiring exercises

in creating creatures of the night.

The practice of drawing...distilled to its essential elements. Embedded with

videos, beautifully filmed in Florence, Italy, that provide real-time drawing lessons

so that any gaps in the learning process are filled in with live instruction. In this

elegant and inspiring primer, master contemporary artist and author Juliette

Aristides breaks down the drawing process into small, manageable lessons;

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introduces time-tested principles and techniques that are easily accessible; and shares the language and context necessary to understand the artistic process and create superior, well-crafted drawings.

The Little Book of Drawing Dragons & Fantasy Characters shows artists of all skill levels how to draw their favorite fantasy creatures, including dragons, fairies, and other mythical beasts.

What should you do if you meet a unicorn or a phoenix? Where would you look if you want to see a griffin or a hippogriff? How do you defend yourself if a minotaur or harpy attacks you? These mythical beasts may not be real, but what if they were? This handy field guide gives you everything you need to understand these fantastic creatures of the imagination.

A dragon artist's guide to better drawing Magnificent and powerful creatures, these dragons be, with bone-crushing jaws and razor-sharp teeth, it's difficult to tell whether you're dealing with a hotheaded nature or a wise and benevolent beast. Therein lies the trouble with drawing them from life. Make your dragon portraits more authentic (while avoiding loss of life and limbs) with the help of this guide. A follow-up to the fiercely popular DragonArt, this book features ALL NEW dragons and EVEN MORE detailed dragon anatomy instruction.

- 60+ step-by-step demonstrations cover a variety of dragons, including medieval, fairy and sea-dwelling varieties
- In-depth advice for drawing every part of the beast—eyes, ears, horns, wings, scale patterns, limbs and more
- Extra tips and tricks provided by your dragon guide, Dolosusa It's everything

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you need to draw a variety of dragons—from enormous, ancient beasts with broken scales and fractured horns, to sleek, sinuous creatures with leathery skin and fancy frills. So steel your heart, prepare your trusty inking pen, and venture forth, brave artist—unleash the ferocious, extraordinary, original beasts that dwell within your fiery imaginings!

A survey of contemporary fantasy artwork, specifically of dragons - that popular of fantasy creatures. It features a 'Masters of Dragon Art' section that includes such favourites as Don Maitz and Bob Eggleton. It includes a discussion of dragons and fantasy art, alongside a selection of the best work out there at the moment.

"In easy-to-follow, step-by-step detail, Drawing Dragons teaches you all the tricks and techniques you'll need to create your own amazing dragons"-- P. 4 of cover.

ENTER THE ALLURING, MAGICAL, MYTHICAL WORLD OF THE FURRY KINGDOM What Is A Furry? A furry is an anthropomorphic being—an animal with human characteristics. Furies have fascinated artists going back thousands of years and as seen in the influx of animal/human characters into popular culture, interest today is at an all time high. And now for the first time all in one volume, you'll be able to take the next step to the outer limits of your imagination with the ultimate guide to drawing your own furies—Christopher Hart's Drawing Fantastic Furies. After a basic lesson in the fundamentals of comparative human and animal anatomies, you'll learn how to draw an entire menagerie of furry species, ranging from the adorable and charming super-cute furies to the seductive and super-popular glamorous furies to the warriors, wizards, vampires, and demons of the furry occult and fantasy realms.

Breathe Life into Your Animal Drawings Wildlife artist Doug Lindstrand has spent 30+ years observing animals in nature and capturing them on paper. In this book, he distills his expertise

