

Clockwork Princess

When seventeen-year-old orphaned shapechanger Tessa Gray is kidnapped by the villainous Mortmain in his final bid for power, the London Institute rallies to save her, but is beset by danger and betrayal at every turn.

Intrigue! Subterfuge! Circus Folk! In a time when the Industrial Revolution has escalated into all-out warfare, mad science rules the world? with mixed success. With the help of Krosp, Emperor of All Cats, Agatha has escaped from the massive airship known as Castle Wulfenbach. After crashing their escape dirigible, Agatha and Krosp fall in with Master Payne's Circus of Adventure, a traveling troupe of performers dedicated to staging Heterodyne shows?dramatizations of the exploits of Bill and Barry Heterodyne and their allies?who are unaware of Agatha?s connection to the Heterodyne line. Pursued by the ruthless Baron Klaus Wulfenbach, his handsome son Gil, and their minions (not to mention Othar Tryggvassen, Gentleman Adventurer), Agatha hides in plain sight among the circus folk, servicing their clanks and proving herself adept in performing the role of Lucrezia Mongfish, nemesis to?and later wife of?Barry Heterodyne. She also begins training under Zeetha, swordmistress and princess of the lost city of Skifander. Together, Agatha, Krosp, and the performers travel across the treacherous wasteland of war-torn Europa, towards Mechanicsburg, and the ancestral home of the Heterodynes?Castle Heterodyne. But with many perils standing in her way?including Wulfenbach?s crack troops, mysterious Geisterdamen, savage J,,germonsters, and the fabled Storm King?it?s going to take more than a spark of Mad Science for Agatha to get through? From Phil and Kaja Foglio, creators of the multiple WCCA and Hugo Award-winning webcomic *Girl Genius*, comes *Agatha H and the Clockwork Princess*, a gaslamp fantasy filled to bursting with Adventure! Romance! And Mad Science!

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All three books in the #1 New York Times bestselling *Infernal Devices* trilogy, are now available together in a collectible paperback boxed set. The books have gorgeous new covers, maps, forewords, and bonus content. Passion. Power. Secrets. Enchantment. Enter the secret world of the Shadowhunters with this handsomely packaged boxed set that includes *Clockwork Angel*, *Clockwork Prince*, and *Clockwork Princess*. The villainous Mortmain and his terrifying clockwork army are on the move to destroy the Shadowhunters. Can Tessa, Jem, and Will stop his infernal plot? This complete collectible set of three paperback volumes is a perfect gift for newcomers to the series and for loyal fans alike.

All three books in the #1 New York Times bestselling *Infernal Devices* trilogy are now together in one boxed set! Step back in time with the Shadowhunters with this eBook collection of the New York Times bestselling *Infernal Devices* trilogy. Passion. Power. Secrets. Enchantment. The Shadowhunters of the Victorian Age delve into all of these—in addition to darkness and danger—in the *Infernal Devices* trilogy, packaged in an eBook collection that includes *Clockwork Angel*, *Clockwork Prince*, and *Clockwork Princess*.

The first installment of Cassandra Clare's bestselling urban fantasy series, *The Mortal Instruments*, is adapted into a graphic novel series! Hanging out with her best friend, Simon, is just about the most exciting thing in Clary's life...that is, until she realizes there are people only she can see. But when her mother disappears and a monster attacks her, Clary has to embrace a world that she never even knew existed--a world full of vampires, werewolves, demons, and those who fight for the humans, Shadowhunters...

Look out of the window. See a bird. Enjoy it. Congratulations. You are now a bad birdwatcher. Anyone who has ever gazed up at the sky or stared out of the window knows something about birds. In this funny, inspiring, eye-opening book, Simon Barnes paints a riveting picture of how bird-watching has framed his life and can help us all to a better understanding of our place on this planet. *How to be a bad birdwatcher* shows why birdwatching is not the preserve of twitchers, but one of the simplest, cheapest and most rewarding pastimes around.

"A net of shadows begins to tighten around the Shadowhunters of the London Institute. Mortmain plans to use his *Infernal Devices*, an army of pitiless automatons, to destroy the Shadowhunters. He needs only one last item to complete his plan: he needs Tessa Gray. Charlotte Branwell, head of the London Institute, is desperate to find Mortmain before he strikes. But when Mortmain abducts Tessa, the boys who lay equal claim to her heart, Jem and Will, will do anything to save her. For though Tessa and Jem are now engaged, Will is as much in love with her as ever. As those who love Tessa rally to rescue her from Mortmain's

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clutches, Tessa realizes that the only person who can save her is herself. But can a single girl, even one who can command the power of angels, face down an entire army? Danger and betrayal, secrets and enchantment, and the tangled threads of love and loss intertwine as the Shadowhunters are pushed to the very brink of destruction in the breathtaking conclusion to the *Infernal Devices* trilogy" -- Goodreads.

The sexy, action-packed first book in the #1 New York Times bestselling *Court of Thorns and Roses* series from Sarah J. Maas. When nineteen-year-old huntress Feyre kills a wolf in the woods, a terrifying creature arrives to demand retribution. Dragged to a treacherous magical land she knows about only from legends, Feyre discovers that her captor is not truly a beast, but one of the lethal, immortal faeries who once ruled her world. At least, he's not a beast all the time. As she adapts to her new home, her feelings for the faerie, Tamlin, transform from icy hostility into a fiery passion that burns through every lie she's been told about the beautiful, dangerous world of the Fae. But something is not right in the faerie lands. An ancient, wicked shadow is growing, and Feyre must find a way to stop it, or doom Tamlin-and his world-forever. From bestselling author Sarah J. Maas comes a seductive, breathtaking book that blends romance, adventure, and faerie lore into an unforgettable read.

Quincy has the same dream every year on Christmas Eve - of finding a little boy holding a special gift for her under the tree - and every Christmas morning, she's awoken to find a gift wrapped in tinfoil with her name on it... When school resumes after the winter break, Quincy's class discovers they have an unusual new transfer student named Cupid. Ridiculously cute and friendly, the new boy has everyone both enamored and confused. Those antlers can't be real...can they?? With Cupid having seemingly set his sights on Quincy, it seems she'll be having a memorable year indeed!

In Edwardian London, Magnus Bane discovers old friends and new enemies...including the son of his former comrade Will Herondale. One of ten adventures in *The Bane Chronicles*. Magnus thought he would never return to London, but he is lured by a handsome offer from Tatiana Blackthorn, whose plans—involving her beautiful young ward—are far more sinister than Magnus even suspects. In London at the turn of the century, Magnus finds old friends, and meets a very surprising young man...the sixteen-year-old James Herondale. This standalone e-only short story illuminates the life of the enigmatic Magnus Bane, whose alluring personality populates the pages of the #1 New York Times bestselling series *The Mortal Instruments* and *The Infernal Devices*. This story in *The Bane Chronicles*, *The Midnight Heir*, is written by Cassandra Clare and Sarah Rees Brennan.

Tessa Fell's search for her missing brother leads her into Victorian London's supernatural underworld, where she must learn to trust the demon-killing Shadowhunters if she wants to learn to control her powers and find her brother.

A teen girl unravels the mysteries of a secret society and their most dangerous invention in this adventure-swept romance set in Victorian London. When a fire consumes Meg's home, killing her parents and destroying both her fortune and her future, all she has left is the tarnished pocket watch she rescued from the ashes. But this is no ordinary timepiece. The clock turns out to be a mechanical key—a key that only Meg can use—which unlocks a series of deadly secrets and intricate clues that Meg has no choice but to follow. She has uncovered evidence of an elite secret society and a dangerous invention that some will stop at nothing to protect, and that Meg alone can destroy. Together with the handsome stable hand she barely knows but hopes she can trust, Meg is swept into a hidden world of deception, betrayal, and revenge. The clockwork key has unlocked her destiny in this captivating start to a trilogy.

Synopsis coming soon.....

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Loosely based on the *Odyssey*, this landmark of modern literature follows ordinary Dubliners through an entire day in 1904. Captivating experimental techniques range from interior monologues to exuberant wordplay and earthy humor.

Explore the world of the *Mortal Instruments* with Cassandra Clare and more! Join Cassandra Clare and a Circle of more than a dozen top YA writers, including New York Times bestsellers Holly Black, Rachel Caine, and Kami Garcia, as they write about the *Mortal Instruments* series, its characters, and its world. Inside you'll read:

- A cinematic tutorial on why the best friend (Simon) always loses out to the bad boy (Jace)
- The unexpected benefits of the incest taboo
- What we can read between the lines of Alec and Magnus' European vacation
- The importance of friendship, art, humor, and rebellion
- And more, from the virtues of Downworlders to the naughty side of Shadowhunting

The threat of Mortmain's Infernal Devices looms as the Shadowhunters race to work out a way to counteract the mechanical monsters. Meanwhile, plans for Tessa's marriage to Jem are underway, despite her fiancé's failing health and the unresolved feelings between her and Will. When Tessa is captured, Will must leave his comrade behind to save the woman they both love... But with the final missing piece--Tessa herself--in Mortmain's possession, can anything stop his plot for revenge?

In this stunning debut by actor and screenwriter Ryan O'Nan (*Skins*, *Marvel's Legion*, *Queen of the South*), time itself can be wound back like a clock. The power of *Winding* can fix mistakes and prevent disasters. Or, in the wrong hands, it can be used as a weapon against the world... "Clever, kinetic, and personal, O'Nan's prose will keep your bedside lamp burning till the wee hours." — Pierce Brown, #1 New York Times bestselling author

Juniper Trask is a prodigy, raised under the Council's strict Code, which allows *Winders* to exist in secret among average humans. After the shocking murder of her mentor, she is chosen to take his seat on the Council. But as Juniper settles into her new role, cracks of dissension are forming around her, and she uncovers the dark truth behind their power. Juniper has just become a pawn in a game no one knows is being played, and as she begins to question the Code for the first time, her life spirals into a world of danger.

Charlie Ryan always knew he was different, ever since he saved his mother from a horrible car wreck that no one but him remembers. After meeting a mysterious man who claims he has the same ability, Charlie leaves home to chase him for answers. But the world Charlie's stepped into is more dangerous than he could have imagined. Charlie's powers are special, and there are those who would kill to get their hands on him. Now, Juniper and Charlie need each other if they are going to survive the future—no matter which future that may be... Praise for *Winders* "Winders is a *Tenet* meets *The Matrix* thrill ride that I could not put down. O'Nan is a rare talent, transitioning seamlessly from script to prose with vibrant characters, addictive world-building, and a story that leaps off the page and onto the screen." — Gretchen McNeil, author of *Ten*, *#murdertrending*, and *Get Even* "Winders is a fast, fun, and intricately-plotted story about fate, second chances, and the risks we have to take to have a life worth having." — Simon R. Green, New York Times bestselling author "Calling *Winders* an exceptional debut would be doing it a disservice. It's more than that; it's an excellent book." — Michael Mammay, national bestselling author of *ColonySide* "An exciting debut from O'Nan: fast-paced action and dangerous conspiracies that will leave you impatient for book two." — Jim C. Hines, author of *Libriomancer*

The #1 New York Times and USA TODAY bestseller is now available at an incredible

low price for a limited time only! Discover the “compulsively readable” (Booklist) first book in the Infernal Devices trilogy, prequel to the internationally bestselling Mortal Instruments series! Clockwork Angel is a Shadowhunters novel. When Tessa Gray crosses the ocean to find her brother, her destination is England, the time is the reign of Queen Victoria, and something terrifying is waiting for her in London’s Downworld, where vampires, warlocks, and other supernatural folk stalk the gaslit streets. Only the Shadowhunters, warriors dedicated to ridding the world of demons, keep order amidst the chaos. Kidnapped by a secret organization called The Pandemonium Club, Tessa learns that she herself is a Downworlder with a rare ability: the power to transform into another person. What’s more, the Magister, the shadowy figure who runs the Club, will stop at nothing to claim Tessa’s power for his own. Friendless and hunted, Tessa takes refuge with the Shadowhunters of the London Institute, who swear to find her brother if she will use her power to help them. She soon finds herself fascinated by—and torn between—two best friends: James, whose fragile beauty hides a deadly secret, and Will, whose caustic wit and volatile moods keep everyone in his life at arm’s length...everyone, that is, but Tessa. As their search draws them deep into the heart of an arcane plot that threatens to destroy the Shadowhunters, Tessa realizes that she may need to choose between saving her brother and helping her new friends save the world...and that love may be the most dangerous magic of all.

Follows Tessa and her two dashing Shadowhunter companions, Will and Jem, as they travel throughout England seeking the full truth behind the Magister's sinister plot. Join Jade as the Princess Pirates start to master their super hero powers and use them to rescue the people and animals who live in a clockwork city. Their friendship will be put to the test as they battle against the wicked Queen, Obsidian.

Drag is transformation, communication and, above all, exaggeration, where gender non-conformity is the plat du jour. Drag: The Complete Story observes this increasingly complex world by exploring drag's journey through the twentieth century. Corralled into thematic chapters, including glamor drag, art drag, butch drag, black drag, historical drag, comedy drag and popstar drag, this book is the first flamboyant and poignant survey of drag culture. Drag: The Complete Story is not just for fabulous queens and drag enthusiasts, but for anyone interested in gender fluidity and the culture surrounding it. "You come for the glamorous pictures and stay for the sizzling prose. Doonan writes like an angel with a sword: beautifully and provocatively." NY Journal of Books "Barneys' creative ambassador traces drag culture from ancient Egypt through the Renaissance to RuPaul, providing a fabulously comprehensive celebration of the intersection of gender fluidity and fashion." New York Times Book Review "Doonan divides the past and present landscape of drag into nine categories: glamour, art, butch, black, historical, comedy, poster, movie, and radical. Each chapter illustrates how drag queens and kings in those spaces or times periods have helped shape drag in some meaningful way – or, in the case of black drag queens, how they've shaped the LGBTQ community at large in a meaningful way." FastCompany "Whether you're already a massive fan of drag culture, or just interested in learning more about the movement's origins over the centuries – from tabloid scandal in the Victorian era to Emmy-award winning phenomenon in the 21st century – you'll find something to love in Doonan's extensive tome." Bustle "Drag: The Complete Story by Simon Doonan, writer, fashion icon and Creative Ambassador-at-large for Barneys New York, perfectly

captures the delightfully drag-filled moment we're currently living in, while offering a glimpse into the long legacy of drag. Over the course of the book, Doonan is able to shine a new light on drag, offering a fresh perspective on an art form that has long gone unrecognized." Newsweek

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A collection of eleven short stories, previously published online, that illuminate the life of the enigmatic, flashy, and flamboyant High Warlock of Brooklyn, Magnus Bane, a character in The Mortal Instruments series.

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From the New York Times bestselling author of *Six Crimson Cranes* comes a fantasy filled with courtly intrigue, deceitful demons, and breathtaking gowns ... the stakes are higher than ever in this thrilling sequel to *Spin the Dawn!* Maia Tamarin's journey to sew the dresses of the sun, the moon, and the stars has taken a grievous toll. She returns to a kingdom on the brink of war. Edan, the boy she loves, is gone--perhaps forever--and no sooner does she set foot in the Autumn Palace than she is forced to don the dress of the sun and assume the place of the emperor's bride-to-be to keep the peace. When the emperor's rivals learn of her deception, there is hell to pay, but the war raging around Maia is nothing compared to the battle within. Ever since she was touched by the demon Bandur, she has been changing . . . glancing in the mirror to see her own eyes glowing red; losing control of her magic, her body, her mind. It's only a matter of time before Maia loses herself completely, and in the meantime she will stop at nothing to find Edan, protect her family, and bring lasting peace to her country.

If the only way to save the world was to destroy what you loved most, would you do it? The clock is ticking. Everyone must choose. Passion. Power. Secrets. Enchantment. Danger closes in around the Shadowhunters in the third and final instalment of the bestselling Infernal

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Devices trilogy.

Mysteries of Meg's past and threats to her future are revealed in the thrilling and suspenseful second book in The Secret Order trilogy, set in steampunk Victorian London. After her parents died in a fire and her grandfather disappeared, Meg Whitlock thought her life had come to a standstill. But when she learned that the pocket watch her grandfather left her was really an intricate key, Meg, with the help of a stable hand named Will, uncovered the Amusementists: members of an elite secret society dedicated to discovery and shrouded in mystery. Now the Amusementists are convening in London, and Meg is determined to join their ranks. But being the first girl in the Order has its difficulties, and with Will away in Scotland, Meg fears she can't trust anyone but herself. Her worries are only supported by the sabotage happening at the academy, with each altered invention being more harmful than the last. With threats lurking around every corner, and while trying to prove her worth as the first female Amusementist, Meg must uncover the identity of the academy's saboteur before the botched devices become deadly. And after she finds evidence of a sinister and forbidden invention, Meg must stop it—or risk the entire future of the Amusementists.

As the Council attempts to strip Charlotte of her power, shapechanger Tessa Gray works with the London Shadowhunters to find the Magister and destroy his clockwork army, learning the secret of her own identity while investigating his past.

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